



SF Software User Manual

For SPI NOR Flash

Please read the instructions carefully before use.

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Important notice:

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I. Introduction

This user manual illustrates the usage of DediProg SF Software. The software can work with SF100, SF600, SF600Plus, SF700 and SF600Plus-G2 programmers and Backup Boot Flash kit at the same time (SF100/SF600/SF600Plus/SF600Plus-G2 only). Get more information about DediProg products and how to use them.

II. Software Installation Guide

Please refer to the products' specification, presentation, and application notes on our website:
www.dediprog.com

2.1 Operating System Requirement

Windows Vista/7/8/8.1/10/11
Windows Server® 2008
Support both 32 bit and 64bit OS

2.2 USB Installation

2.2.1 Insert the installation CD or download the installation software from www.dediprog.com/download

2.2.2 Execute SFx.x.x.x.msi file and follow the setup instructions to finish installation.

The versions after Windows 8 please refer to the “**USB driver Installation Guide (Win 8 / 8.1/10/11)** “. For older OS version, please refer to “**dp_SF User Manual_6.9**” user manual.

III. DediProg SF Software Engineering GUI

DediProg SF software is suited for SF100, SF600, SF600Plus, SF700, SF600Plus-G2 and Backup Boot Flash Kit. The software can only be used for programming serial flash memory as well as downloading the configuration contents to the reference SPI Flash embedded memory in SF600Plus/SF700/SF600Plus-G2 for standalone programming purpose. After the software and USB driver are installed, please follow the steps below before running the software.

Four software icons will appear on your desktop after installation.

Icon “DediProg Engineering” is the engineering GUI, “DediProg Production” is the production GUI, “Dpcmd” is the command line interface and “DediProg Help” is the user manual.

3.1 Environment Preparation

3.1.1 Connect the programmer to the PC through an USB cable.

- For ICP programming, connect the ICP cable to the application (please check the specification in case ISP header pin out are not known).
- For socket and standalone programming, connect the appropriate socket adaptor to the programmer and insert a serial flash in the socket.

3.1.2 Double click the DediProg software icon on your desktop.



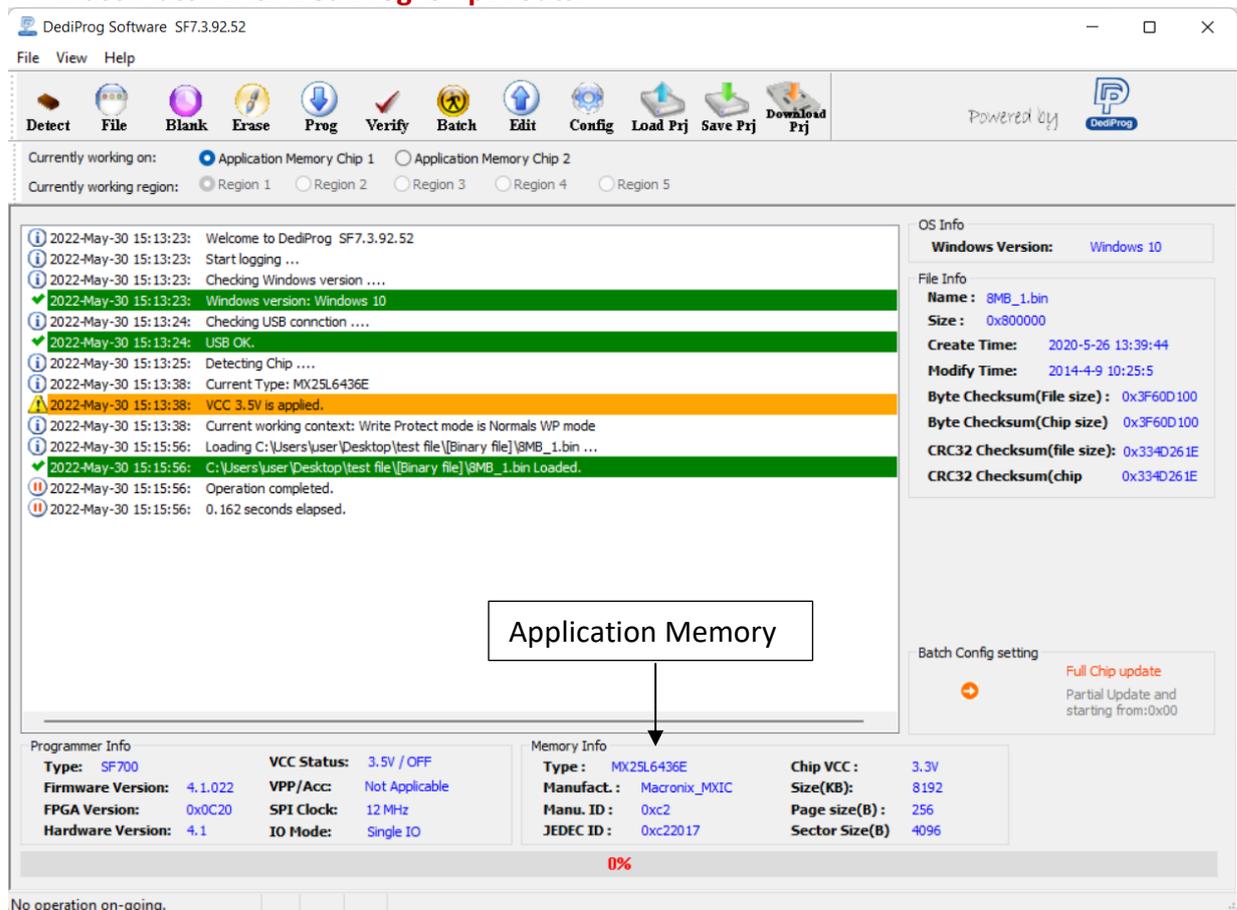
3.2 Identify the Target SPI Flash

SPI NOR Flash Detection

Double Click the DediProg software icon on your PC desktop. The detected Serial Flash information as well as the programmer information will be displayed on the right side of the window.

DediProg software will automatically identify the SPI NOR Flash on the application board or the socket. You do not need to select SPI Nand Flash's location.

※ **Note: If you want to work on the second target SPI NOR Flash soldered on the application board, the application board must be designed with proper schematic and the pin outs must match with DediProg ISP pin outs.**



OS Info
Windows Version: Windows 10

File Info
Name: 8MB_1.bin
Size: 0x800000
Create Time: 2020-5-26 13:39:44
Modify Time: 2014-4-9 10:25:5
Byte Checksum(File size): 0x3F60D100
Byte Checksum(Chip size): 0x3F60D100
CRC32 Checksum(file size): 0x334D261E
CRC32 Checksum(chip): 0x334D261E

Batch Config setting
Full Chip update
Partial Update and starting from:0x00

Application Memory

Programmer Info
Type: SF700
Firmware Version: 4.1.022
FPGA Version: 0x0C20
Hardware Version: 4.1
VCC Status: 3.5V / OFF
VPP/Acc: Not Applicable
SPI Clock: 12 MHz
IO Mode: Single IO

Memory Info
Type: MX25L6436E
Manufact.: Macronix_MXIC
Manu. ID: 0xc2
JEDEC ID: 0xc22017
Chip VCC: 3.3V
Size(KB): 8192
Page size(B): 256
Sector Size(B): 4096

0%

No operation on-going.

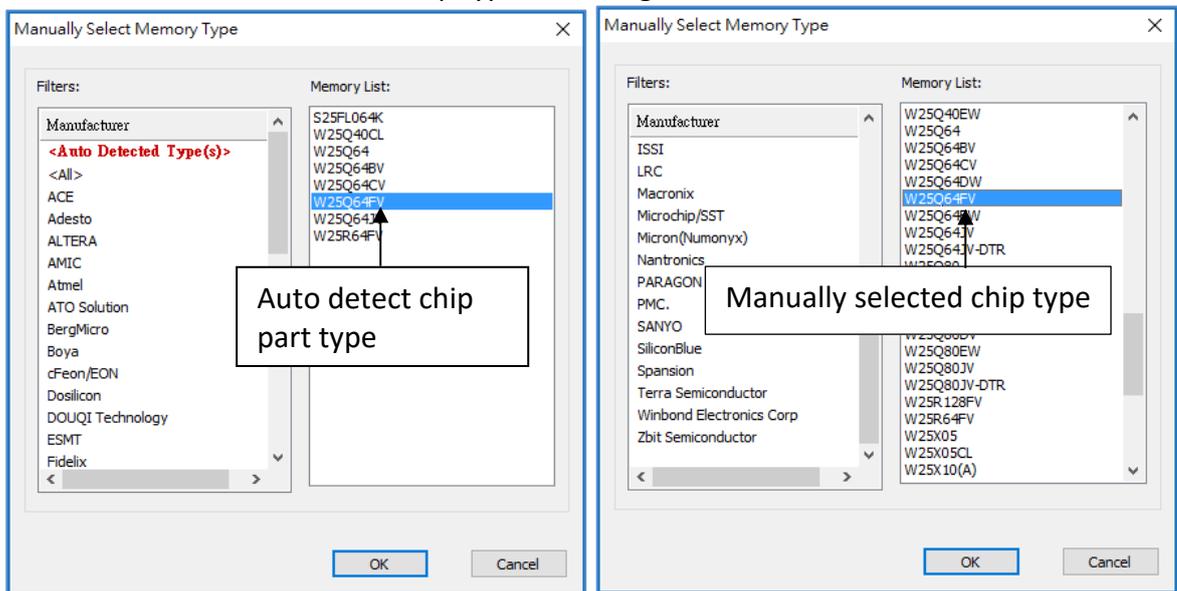
3.3 Tool Bar Description

The tool bar provides all SPI Flash operations.



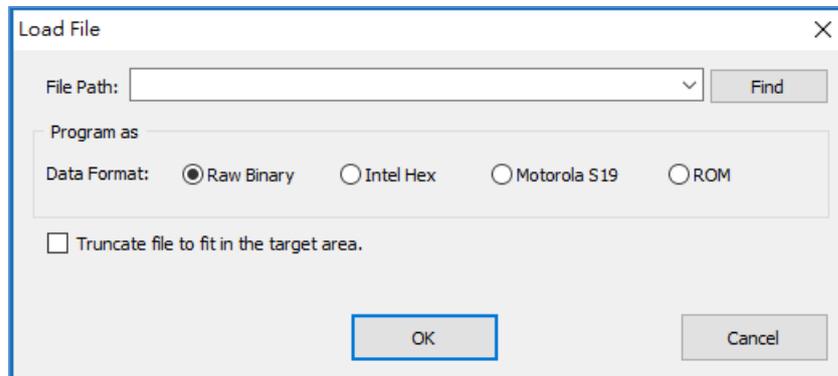
Detect

Detect Chip: when a new SPI NOR Flash is placed, click this button to identify it and perform the operations. The auto detected chip types will be displayed on the right side of the screen. In case you would like to manually select a chip type, move the mouse over the chip manufacturer on the left screen, and then click the chip type on the right screen.



File

Select image: load the file you intend to program. The loaded file size cannot be larger the application SPI Flash size.



Blank

Blank check: check if the target Serial Flash is Blank (All Erased).

Erase

Erase SPI Flash: Erase the full content in a Serial Flash. After “Erase,” the target serial flash shall be blank.

Prog

Program: Program the selected image into the Serial Flash.

Verify

Verify the checksum value of the selected image and the programmed Serial Flash content.

Batch

Batch operation: The programmer will perform a pre-configured set of operations such as (reload file + erase + program + verify) all together in one click. The configuration can be set by clicking on the “Config” button. The configuration will not change until it is re-configured. Press start button to allow batch function when running the SF software.

Edit

When click on Edit, the programmer will display the selected file content as default. User can click “read” to read and display the chip contents. See “Edit window description” for more details.

Config

This allows configure advanced settings. See “advanced settings window description” for more details.

Load Prj

Load the existing project to execute the programming operation.

Save Prj

Save all programming settings to a project file for avoid re-setting action.

Download Prj

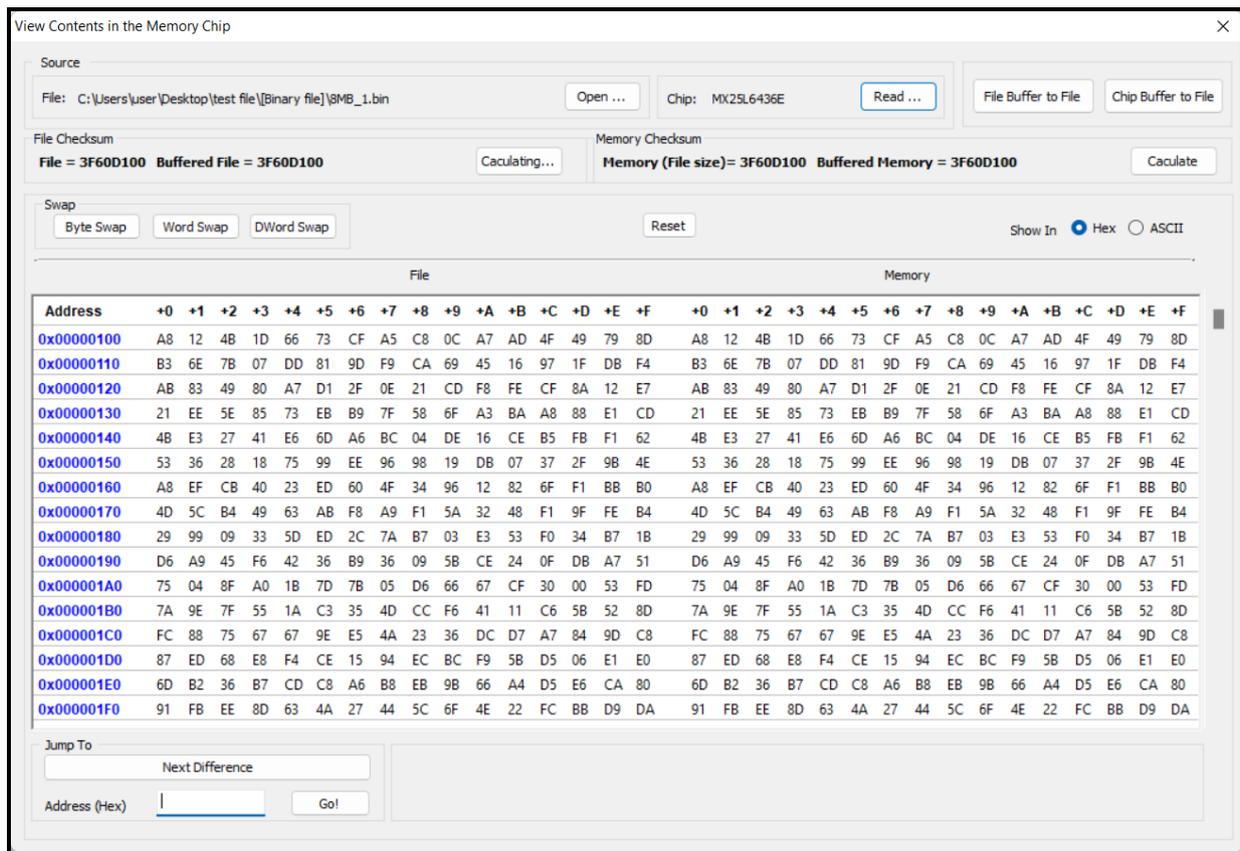
SF600Plus/SF700/SF600Plus-G2 only, please referring to Chapter 7- [VI. Stand Alone Mode \(SF600Plus/SF700/SF600Plus-G2 only\)](#).

3.4 Edit Window Description

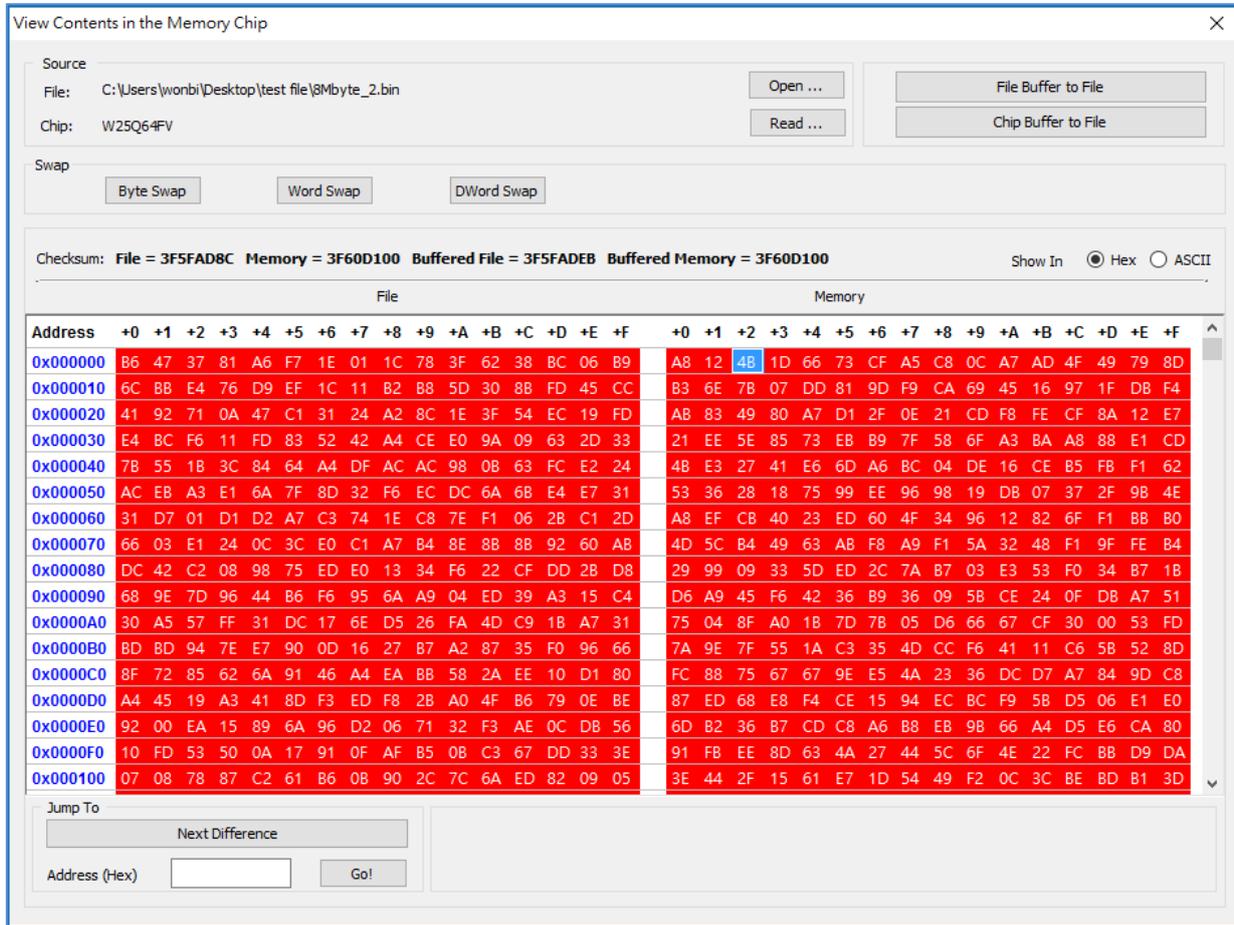
SPI Flash content display:

In the edit window, file contents and chip contents can be displayed at the same time for comparison. By default, the selected file contents will be displayed as soon as you enter the edit window.

Click “Open” to show another file contents if needed. Also, click “Read” to read and display the whole chip memory contents on the edit window. Checksum of the file contents and the chip contents will be displayed.



If the file contents and chip contents are different, then those will be highlighted with the “Red Fonts”. Click “next difference” button will go to the next different content or fill the address in Address (Hex), and then click “Go” to go to the assigned address.



Chip buffer to file

This will save the chip contents into a binary file; you can set up the file name and the location.

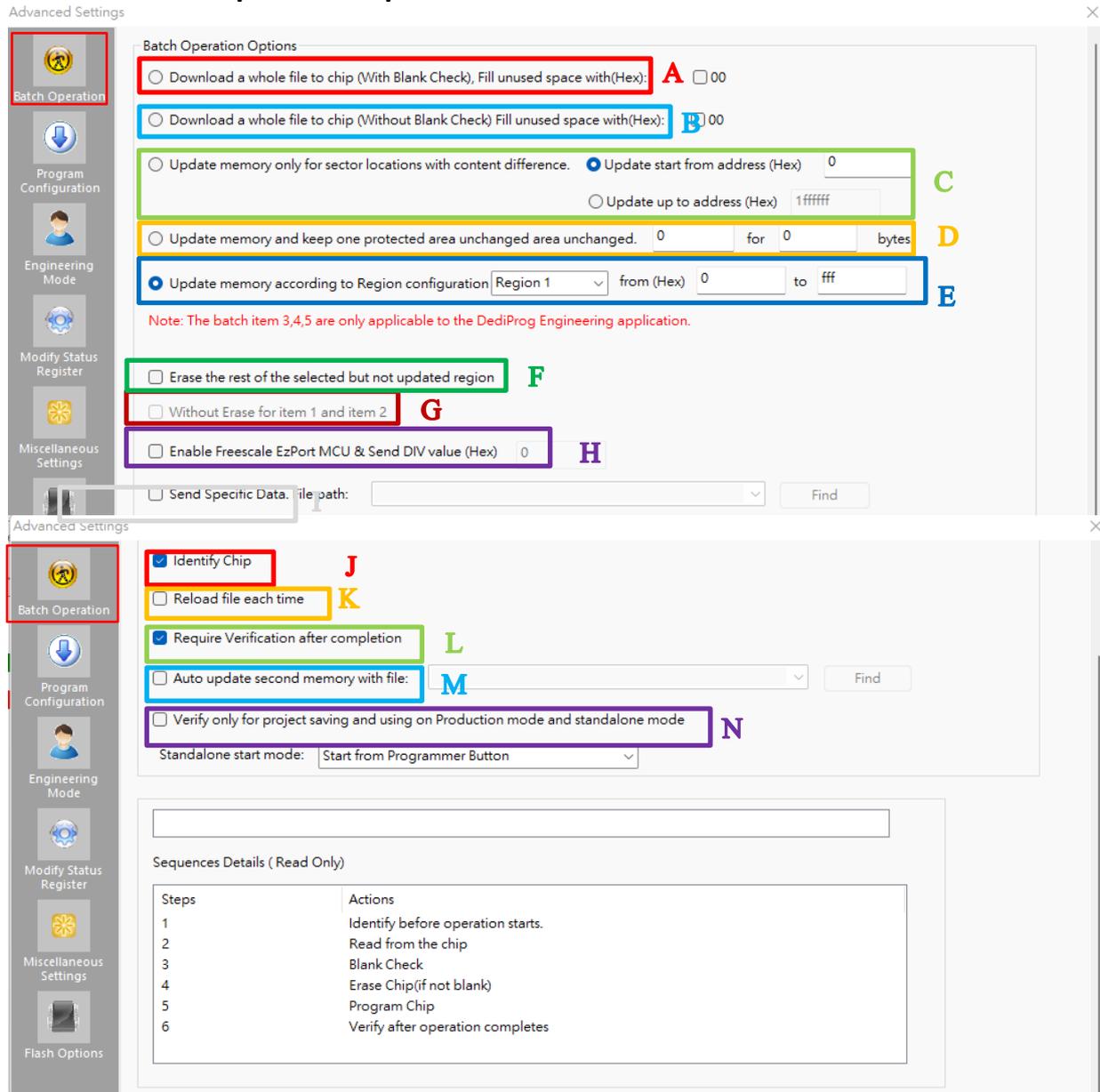
File buffer to file

File buffer can be modified in real time. This will save the file buffer contents into a binary file as well.

3.5 Configuration Window Description

This feature allows users to configure advanced settings.

3.5.1 Batch Operation Option



Batch Operation Options

- Download a whole file to chip (With Blank Check), Fill unused space with(Hex): **A**
- Download a whole file to chip (Without Blank Check) Fill unused space with(Hex): **B**
- Update memory only for sector locations with content difference.
 - Update start from address (Hex) **C**
 - Update up to address (Hex)
- Update memory and keep one protected area unchanged area unchanged. for bytes **D**
- Update memory according to Region configuration from (Hex) to **E**

Note: The batch item 3,4,5 are only applicable to the DediProg Engineering application.

- Erase the rest of the selected but not updated region **F**
- Without Erase for item 1 and item 2 **G**
- Enable Freescale EzPort MCU & Send DIV value (Hex) **H**
- Send Specific Data. file path: Find

Batch Operation Options

- Identify Chip **J**
- Reload file each time **K**
- Require Verification after completion **L**
- Auto update second memory with file: Find **M**
- Verify only for project saving and using on Production mode and standalone mode **N**

Standalone start mode:

Sequences Details (Read Only)

Steps	Actions
1	Identify before operation starts.
2	Read from the chip
3	Blank Check
4	Erase Chip(if not blank)
5	Program Chip
6	Verify after operation completes

A. Download a whole file to chip (With Blank Check)

Click **Batch** button on the tool bar, the following operation will be automatically executed:

- 1) Read the memory content
- 2) Blank check (Check if the chip is erased. If it is blank, then it will jump to the programming step).
- 3) Erase the entire memory if it is not blank
- 4) Program the entire memory with the file
- 5) Verify if the memory content is identical with the programmed file.

B. Download a whole file to chip (Without Blank Check)

Clicks the **Batch** button on the tool bar, the following operation will be automatically executed:

- 1) Erase the entire memory
- 2) Program the entire memory with the file
- 3) Verify if the memory content is identical with the programmed file.

C. Update memory only on sector locations with content difference

You can select the sector locations of file to program.

- Update start from address (Hex):

Program the entire file starting from the address that you enter.

- Update up to address (Hex):

Program the entire file and ends at the address that you enter. The default ending address will be automatically calculated by the software according to memory's size.

Click the Batch button on the tool bar, the following operations will be automatically executed:

- 1) Read the memory content
- 2) Compare the memory content from the given address with the file at the 64KB sector base
- 3) Erase only the 64KB sectors with the differences
- 4) Program only the erased sectors with the file data of the corresponding address
- 5) Verify the data on the updated 64KB sectors

Smart Update can be used in the following cases:

- A small file can be programmed or updated at a given address without changing the rest of the memory (local update).
- A file with only a minor change compares to the memory content can be quickly updated. The sectors without difference are kept unchanged.

※ Remark:

The file data is identical with the target memory. Therefore, you will need to load the entire file, even if only programming a sector of it.

D. Update memory and keep one protected area unchanged

Click the Batch button on the tool bar, the following operations will be automatically executed:

- 1) Read the memory content from the given address of the given length
- 2) Insert the read memory contents into the file buffer
- 3) Erase the entire chip
- 4) Program the entire chip with the updated file in step 2
- 5) Verify the programmed data

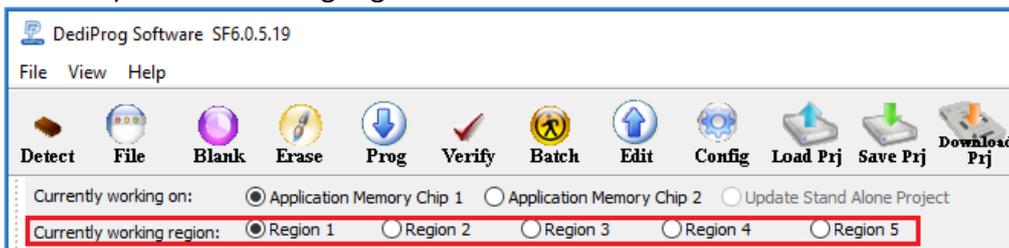
E. Update memory according to Region configuration

When you only want to update some part of the data in SPI Flash, you can use this function to update the data in the assigned region. This function saves time when debugging.

1) Assign the Region and set start & end address of the Region.



2) Select working region



F. Erase the rest of the selected region but not updated space

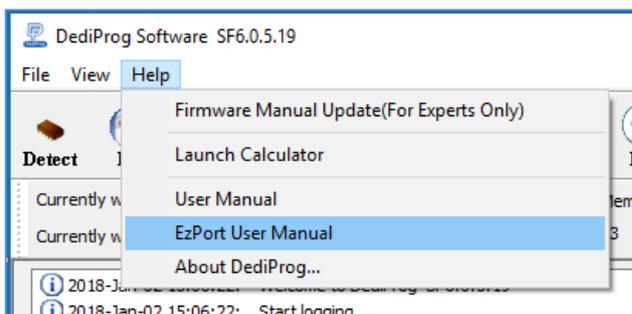
The software will update the selected region, and the rest of the selected region that are not updated will be erased.

G. Without Erase for item 1 and item 2

Remove erase operation from item 1 and item 2.

H. Enable Freescale EzPort MCU & Send the DIV value (Hex)

If the box is checked, the programmer will automatically enable EzPort. Details, please see « Help → EzPort User Manual »



I. Send Specific Data

The software will load and send the engineering SPI sequence defined and saved in the “Engineering Mode” Configuration window. This option allows you to create your own SPI instruction.

J. Identify Chip

The software will identify the chip before operation starts.

K. Reload file each time

The software will load the same file from the source destination each time before the batch operations (refresh). This option is helpful when the other software updates the file in parallel (like compiler).

L. Require Verification after completion

The software will verify the contents between the source file and the programmed Serial Flash contents after the batch operations.

M. Auto update second memory with file

The software will auto update the second chip memory after chip 1 has been updated.

N. Verify only for project saving and using on Production mode

The Batch function does not support verify only feature on engineering mode. This feature is for project saving and allows verify only on Production mode and standalone mode.

Different Programming Scenarios and Suggestions:

It is recommended to use different methods to program according to the IC memory status, and here are some test results for each scenario.

Scenario 1: The IC has been used or not sure whether it has been used before, and need total erase and program → “Update without Blank Check”.

Scenario 2: The IC and the memory are in the initial state from the factory → “Update with Blank Check” or “Smart update”.

Scenario 3: Partial update; update one block or one block size at a specified address → “Smart update”

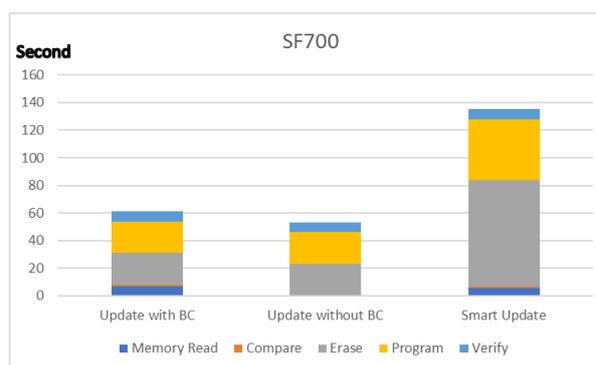
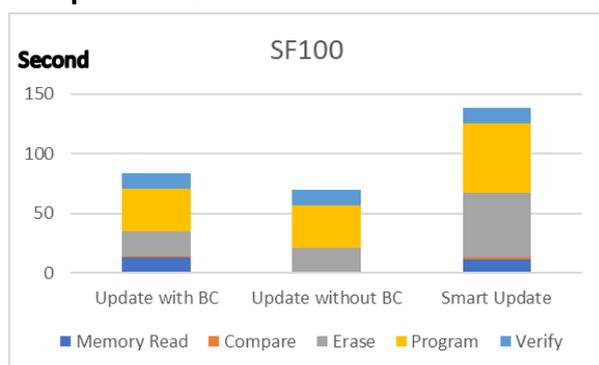
Scenario 1:

64Mb Serial flash update with 64Mb file that are totally different. Memory has previously been programmed and needs to be erased totally.

Function	Update with BC		Update without BC		Smart Update	
	SF100	SF700	SF100	SF700	SF100	SF700
Memory Read	13	7	x	x	12	6
Compare	1	1	x	x	1	1
Erase	21	23	21	23	54	77
Program	36	23	36	23	58	44
Verify	13	7	13	7	13	7
TOTAL	84	61	70	53	138	135

Time unit: seconds

Comparison Chart



Conclusion:

If the memory needs to be completely erased for a file update, the “Update without Blank Check” is the optimum choice.

Time Saving:

SF100 saves 49%; SF700 saves 61%

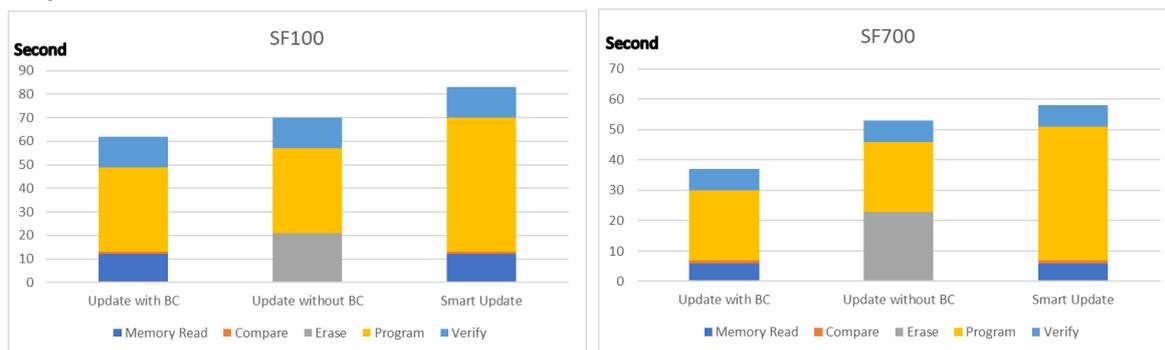
Scenario 2:

64Mb Serial flash programming with a 64Mb file. Memory has never been programmed (from supplier).

Function	Update with BC		Update without BC		Smart Update	
	SF100	SF700	SF100	SF700	SF100	SF700
Memory Read	12	6	x	x	12	6
Compare	1	1	x	x	1	1
Erase	0	0	21	23	0	0
Program	36	23	36	23	57	44
Verify	13	7	13	7	13	7
TOTAL	62	37	70	53	83	58

Time unit: seconds

Comparison Chart



Conclusion:

If the memory is blank (from supplier), the “Update with Blank Check” or “Smart update” is the optimum choice.

Time Saving:

SF100 saves 25%; SF700 saves 36%

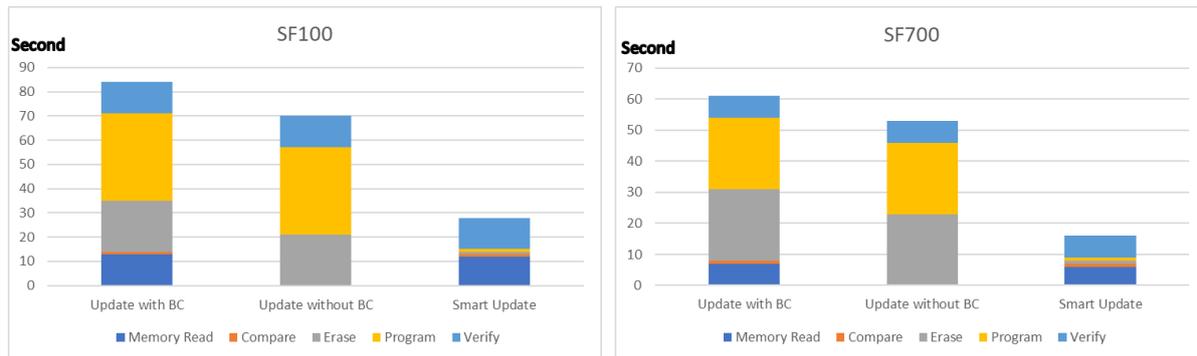
Scenario:

64Mb Serial flash update with a 64Mb file with only data differences on one block or a small file of one block size only at a specified address.

Function	Update with BC		Update without BC		Smart Update		
	Model name	SF100	SF700	SF100	SF700	SF100	SF700
Memory Read		13	7	x	x	12	6
Compare		1	1	x	x	1	1
Erase		21	23	21	23	1	1
Program		36	23	36	23	1	1
Verify		13	7	13	7	13	7
TOTAL		84	61	70	53	28	16

Time unit: seconds

Comparison Chart



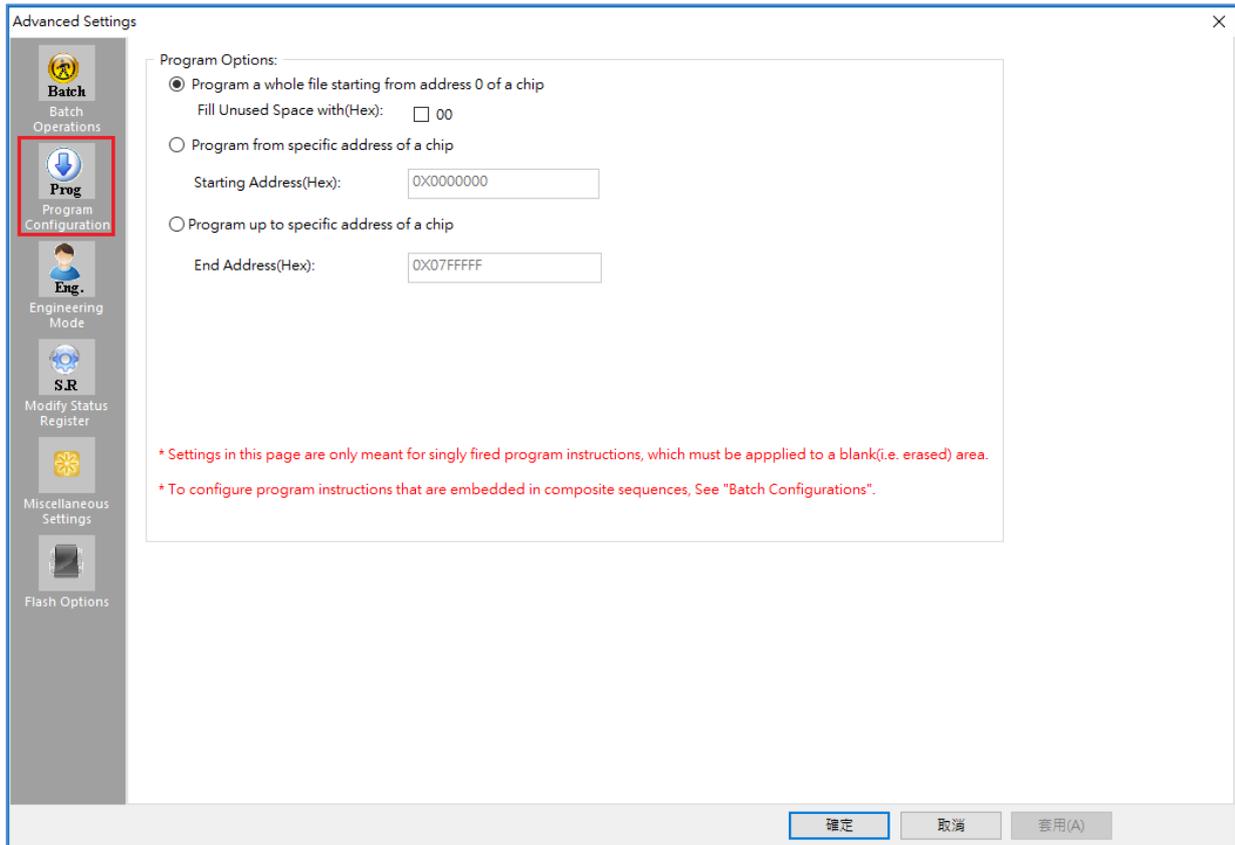
Conclusion:

If the difference between the memory content and the file are small or if the file that needs to be programmed is small, the “Smart update” is the optimum choice.

Time Saving:

SF100 saves 67%; SF700 saves 74%

3.5.2 Program Configurations



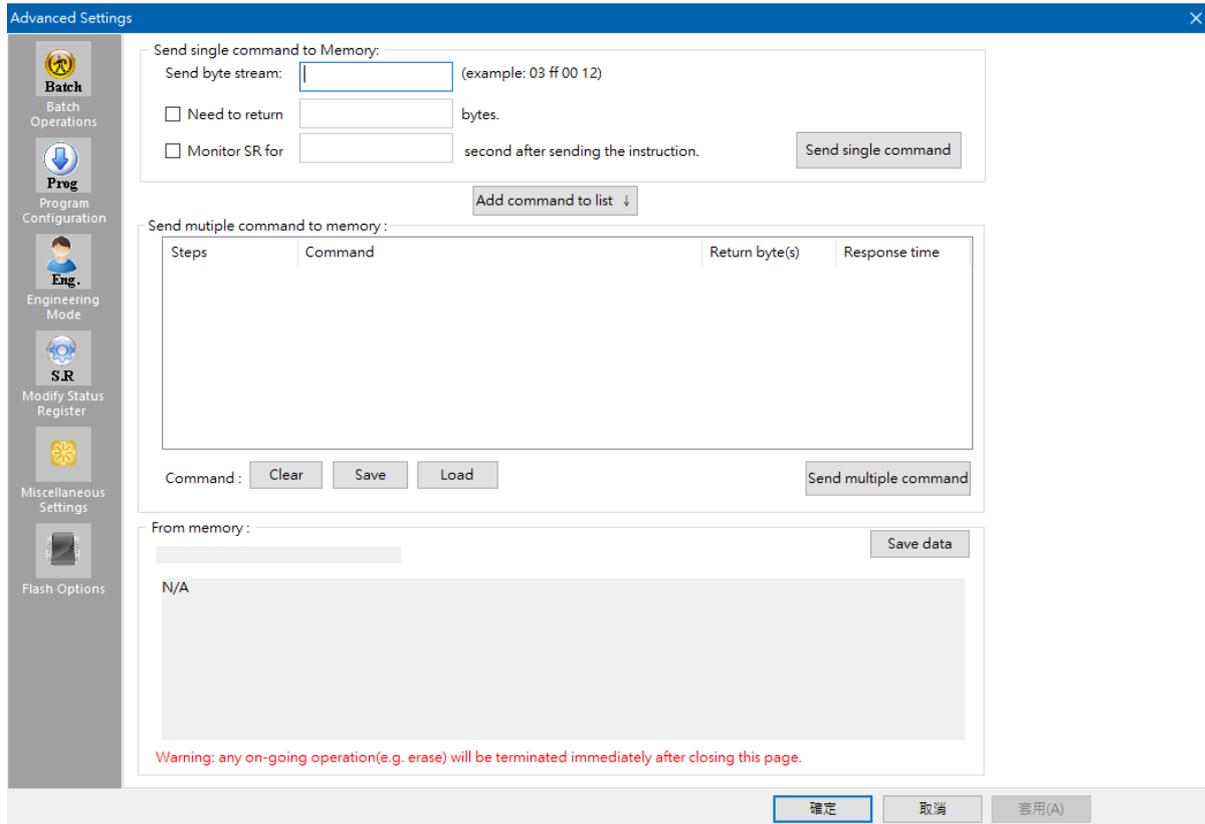
A. Program a whole file starting from address 0 of a chip

B. Program from specific address of a chip: To program the entire file starting from the address that you enter.

C. Program up to specific address of the chip: To program the entire file, ending at the last address of the chip. The default ending address will automatically be calculated by the software according to memory size.

If the file is smaller than the target Serial Flash, you can define how to fill the rest of the SPI Flash. By default FFh or 00h by selecting the box.

3.5.3 Engineering Mode



This function allows you to define your own SPI command and send it directly to the target SPI flash. This option allows you to add other SPI commands even if it was not originally added on the programmer.

The engineering mode can be used for sending instruction to the SPI Flash.

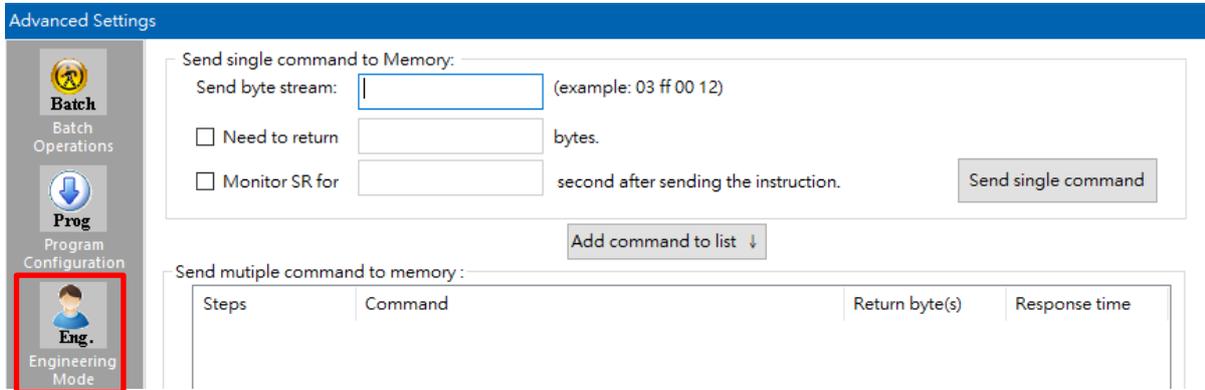
3.5.3.1 Send single command to Memory

You can define the data bytes to be sent from the programmer to the SPI Flash and the number of bytes to be returned. Also define if the status register WIP bit must be polled to check if the SPI Flash is busy or ready. Send single command by clicking "Send single command" button.

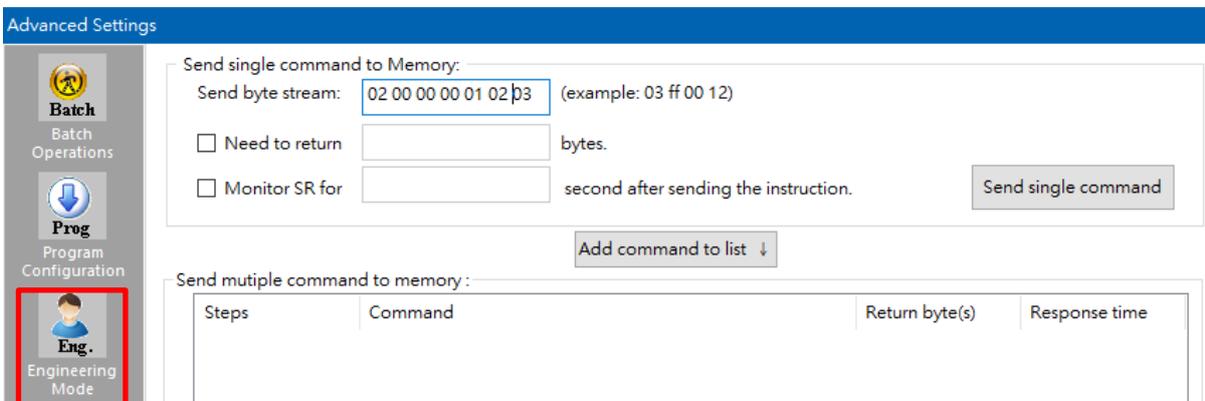
For example:

Write “01 02 03” data bytes at the address “00 00 00” and verify.

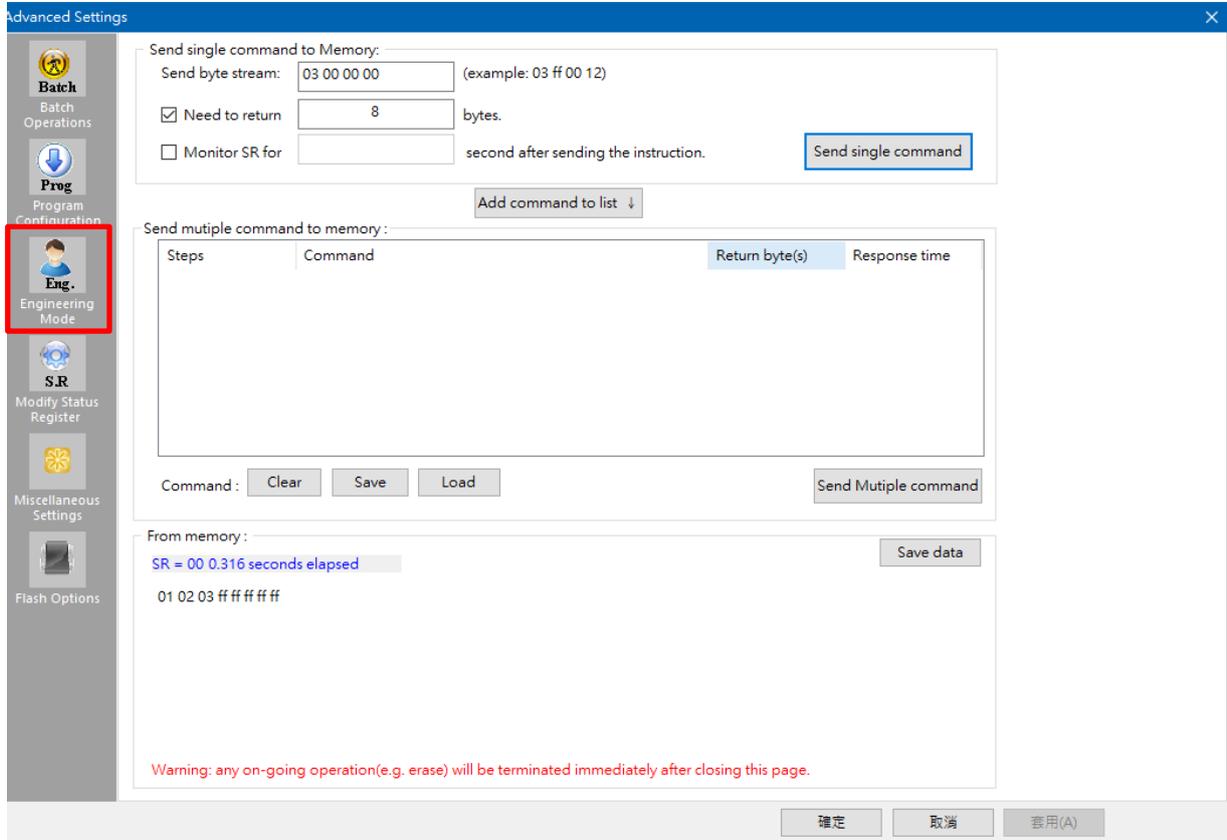
First: Programmer needs to set the WEL bit by sending the WREN (06h) command to the SPI Flash as described below:



Second: Programmer needs to send the programming instruction “02h” followed by the address “00 00 00” and the data “01 02 03” while monitor the Status register WIP bit as described below:



Third: The programmer needs to verify the SPI Flash content by sending the Read instruction “03h” and the address “00 00 00”, then read the return bytes from the SPI Flash (we read 8 bytes in the following example):

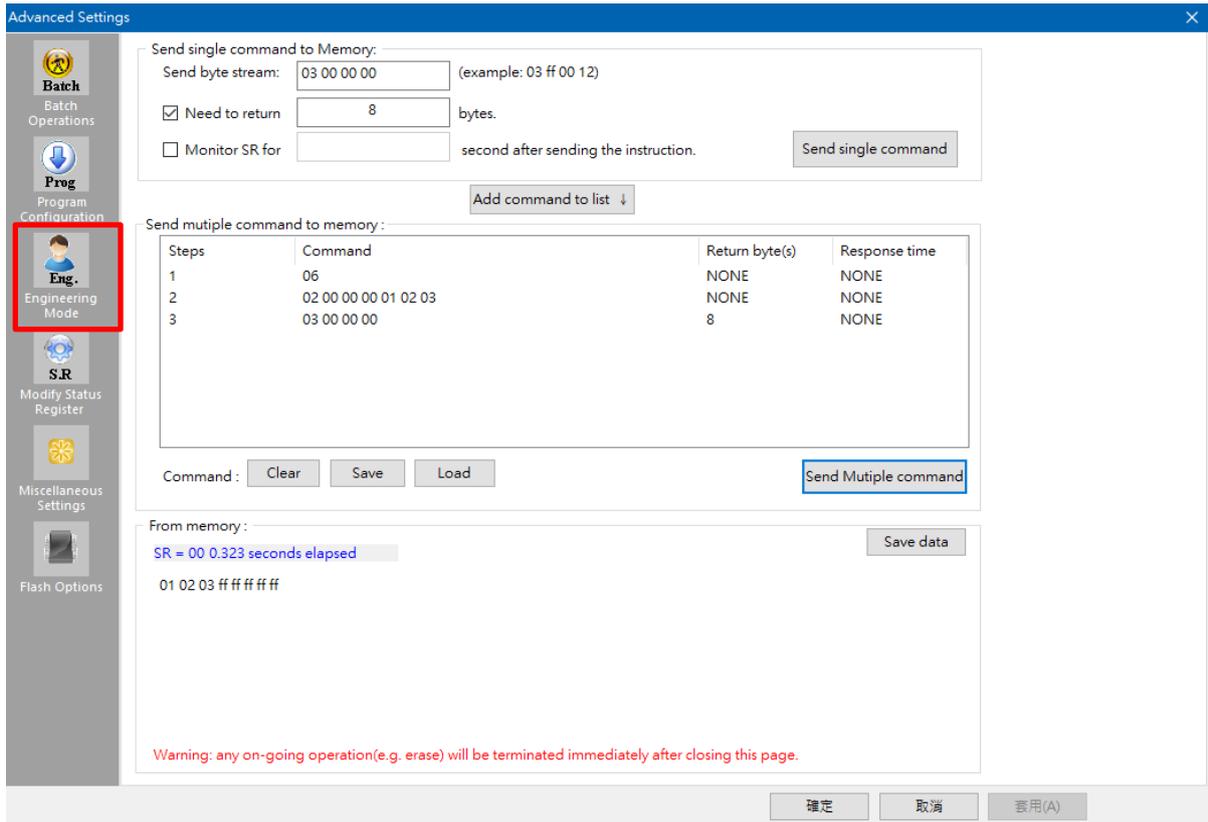


The return bytes from the SPI Flash are displayed in the “from memory” window.

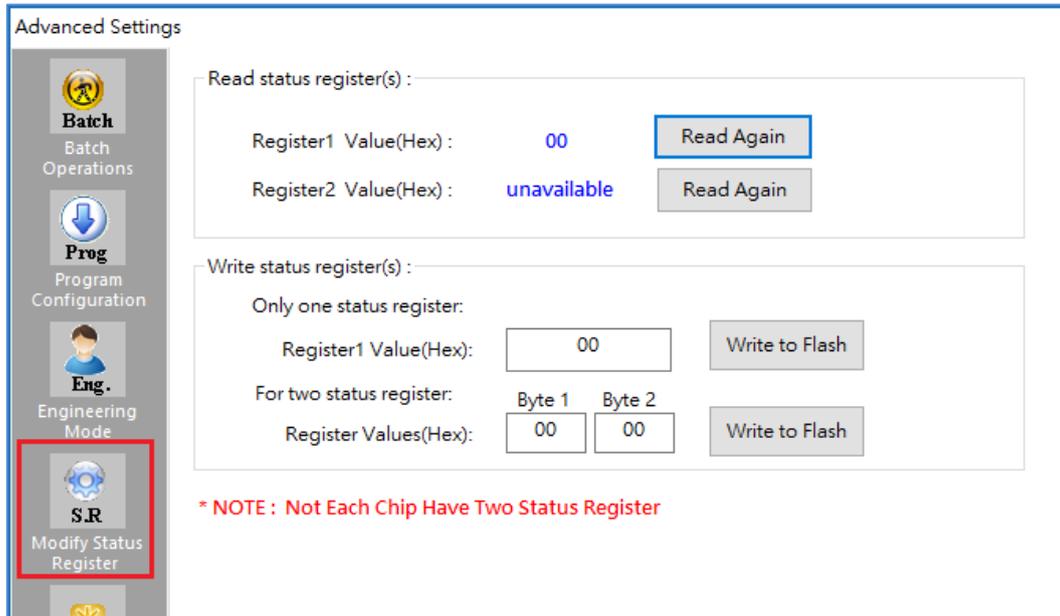
3.5.3.2 Send multiple commands

In order to save time from doing repetitive commands, DediProg provides multiple command sending function, so you can save or load command to.ini file. In order to add command to the command list, click "Add command to list" button and click "Send Multiple command" to send command by priority.

※ **NOTE: Delete the command by double clicks the number of the steps item.**



3.5.4 Modify Status Register



This function allows you to modify or read the status register(s) value of the target serial flash.

Please note each chip has their own command to write status registers.

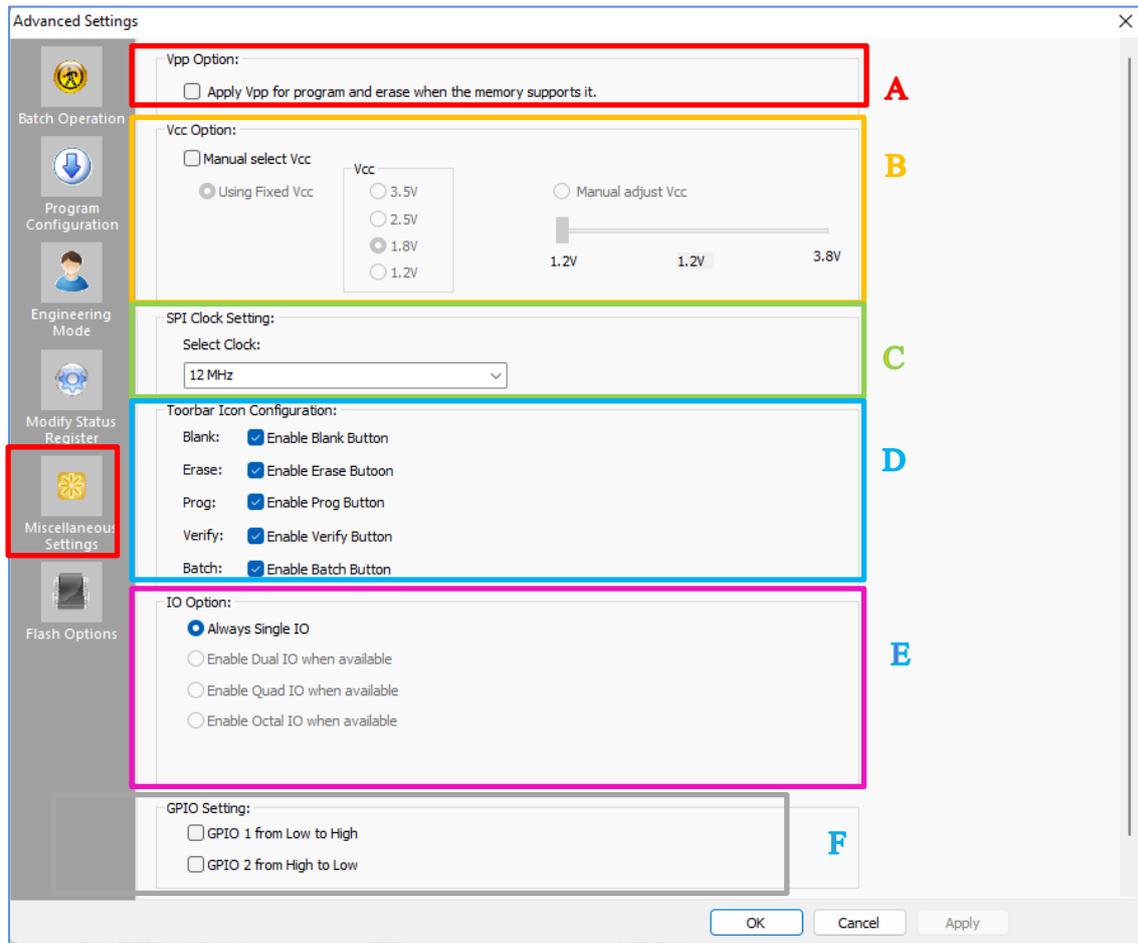
For the chip that only has one status register:

- For write: "06h" to set the Write Enable; "01h" and user data to write the status register.
- For Read: "05h" to read the status register.

For the chip that has two status registers:

- Please refer to the device specification for parameter setting.

3.5.5 Miscellaneous Settings



A. VPP Option

This setting enables the VPP option so the High voltage is applied on the SPI Flash Wp pin to reduce the programming and the erasing time.

This option can only be enabled on Serial Flash supporting the VPP feature.

B. VCC Option

SF series programmers support 3.5V, 2.5V, and 1.8V VCC, SF700 and SF600Plus-G2 support 1.2V. The default VCCC status will be 3.5V when plug in the programmer without IC on it. You will be able to modify the VCC configuration, and then the VCC setting will be changed and saved.

※ **Note: Firmware version 4.x.x and early version of SF100 not support 1.8V.**

Programmer Info	
Type:	SF700
Firmware Version:	4.1.016
FPGA Version:	0x0920
Hardware Version:	4.1
VCC Status:	3.5V / OFF
VPP/Acc:	Not Applicable
SPI Clock:	12 MHz
IO Mode:	Single IO

C. SPI Clock Setting

The SPI clock frequency can be adjusted by user to fit the application requirements or SPI Flash performance. Notice that the SPI Flash frequency is defined from the supplier

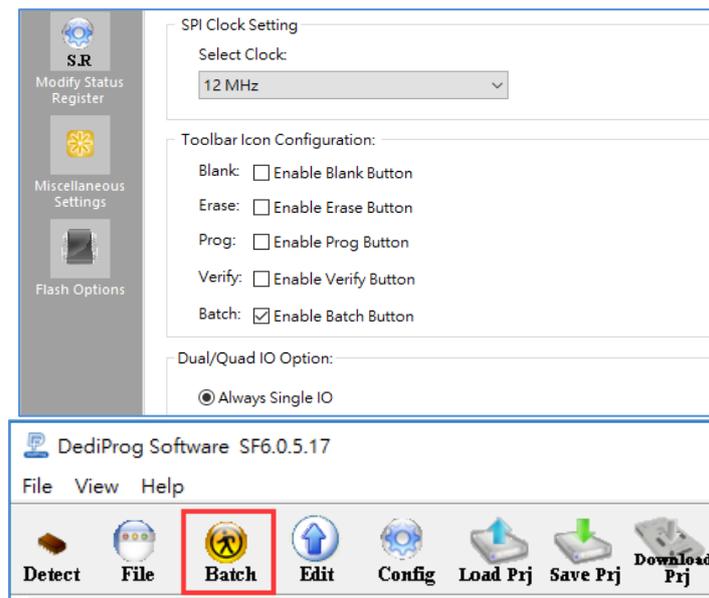
specification for a maximum capacitance usually is 30pf or 15pF. The application is therefore designed not to exceed this maximum capacitance.

In-circuit programming does not fulfill anymore this original design as additional capacitance will be added according to the cable length and programmer. Therefore, you cannot expect to program on board SPI flash to the maximum frequency of the datasheet since the SPI flash will not be able to drive such capacitance at such high frequency.

In order to comply with the different capacitance and SPI flash driving capability, DediProg provides frequency adjustment of the programmer. Frequency needs to be reduced if the data timings do not comply with the specification.

D. Tool Bar ICON Configuration

You can hide the tool bar icons by uncheck the icon items in the “Toolbar Icon configuration setting”. For example, if you only want the batch icon, you can leave only batch button selected and save the setting, then only the batch icon will appear on the tool bar.



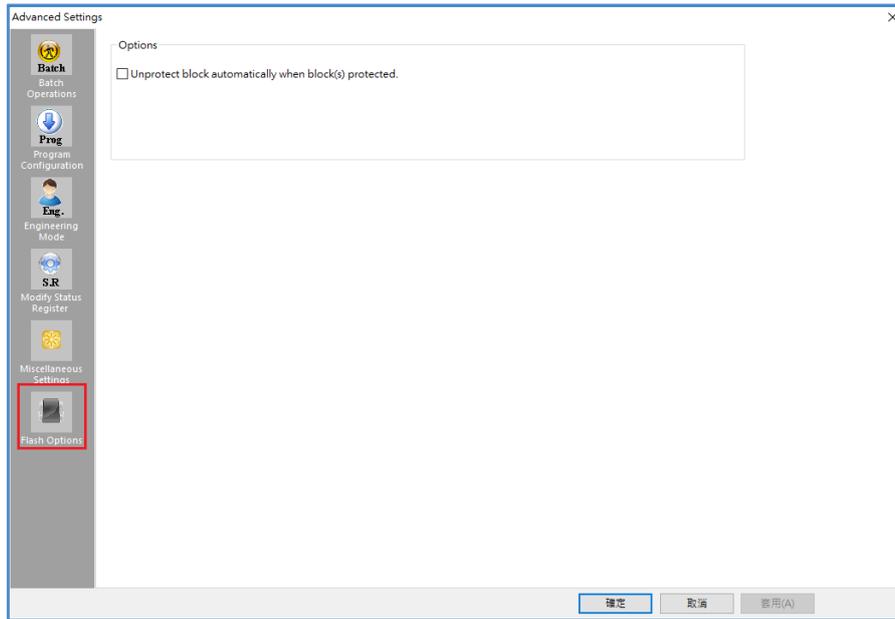
E. IO Option:

When the selected chip and the software support multiple IO command, it can change the IO Mode when programming. However, the options will be disabled and displayed in grayscale if the software does not support multi-IO programming for the selected chip.

F. GPIO Setting

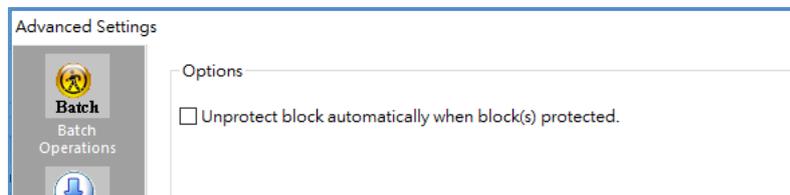
There two GPIOs, GPIO1 and GPIO2, for using. You can select the behavior you need. When the option is selected, the IO will keep the status until un-plug the programmer. For example, when GPIO1 is selected, the GPIO1 will keep high until un-plug the programmer.

3.5.6 Flash Option

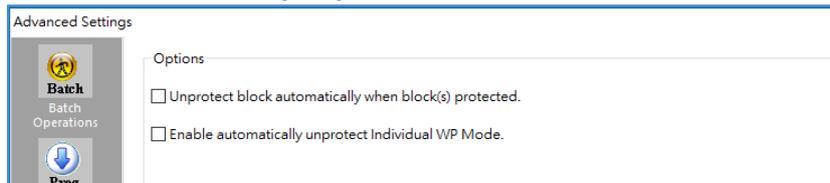


There are three kinds of Flash Options.

A. Unprotect block automatically when block(s) protected.

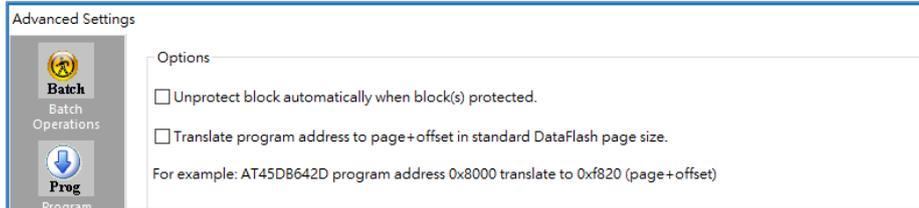


B. Enable automatically unprotect Individual WP mode.



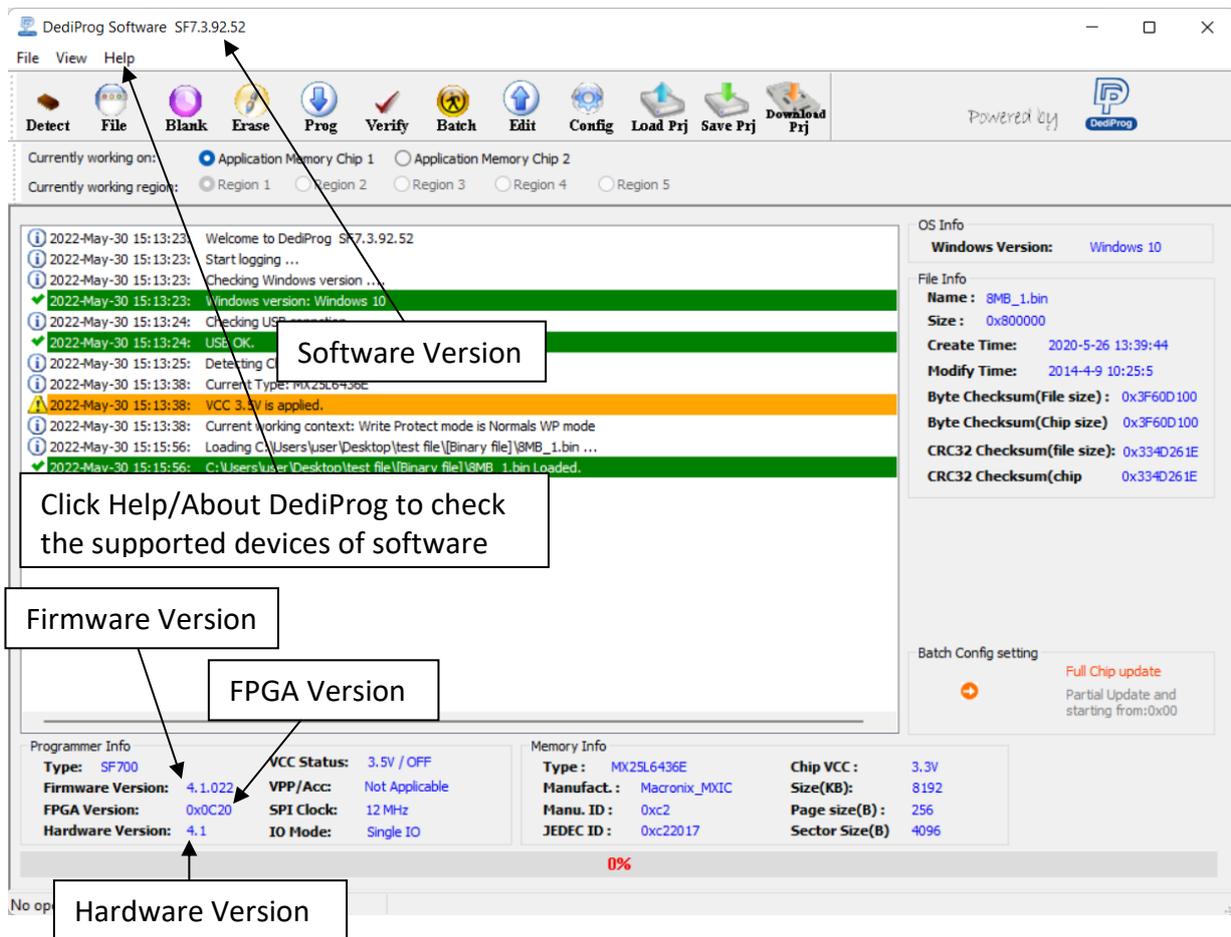
C. Translate program address to page + offset in standard DataFlash page size.

For example: AT45DB642D program address 0x8000 translate to 0xF820 (page + offset)



3.6 Supported Devices, Software Version, Firmware Version

You can check the Serial flash support list on our website. The list is valid for the latest software and firmware, so check the current version that you are using and update it if necessary.



IV. DediProg SF Software Production GUI

DediProg SF software production GUI is only available after the software version 5.x.x. The production GUI allows you to plug in and operate multiple SF Programmers (SF100/SF600/SF600Plus/SF700/SF600Plus-G2) at the same time.

The new software will remove the old USB driver when it detects such driver during installation. New USB driver is required in order to run the software and the driver will come together with the software CD ROM or it can be downloaded from DediProg website. www.dediprog.com/download

In order to run more than one SF programmer at the same time reliably, USB hub with individual power supply is highly recommended.

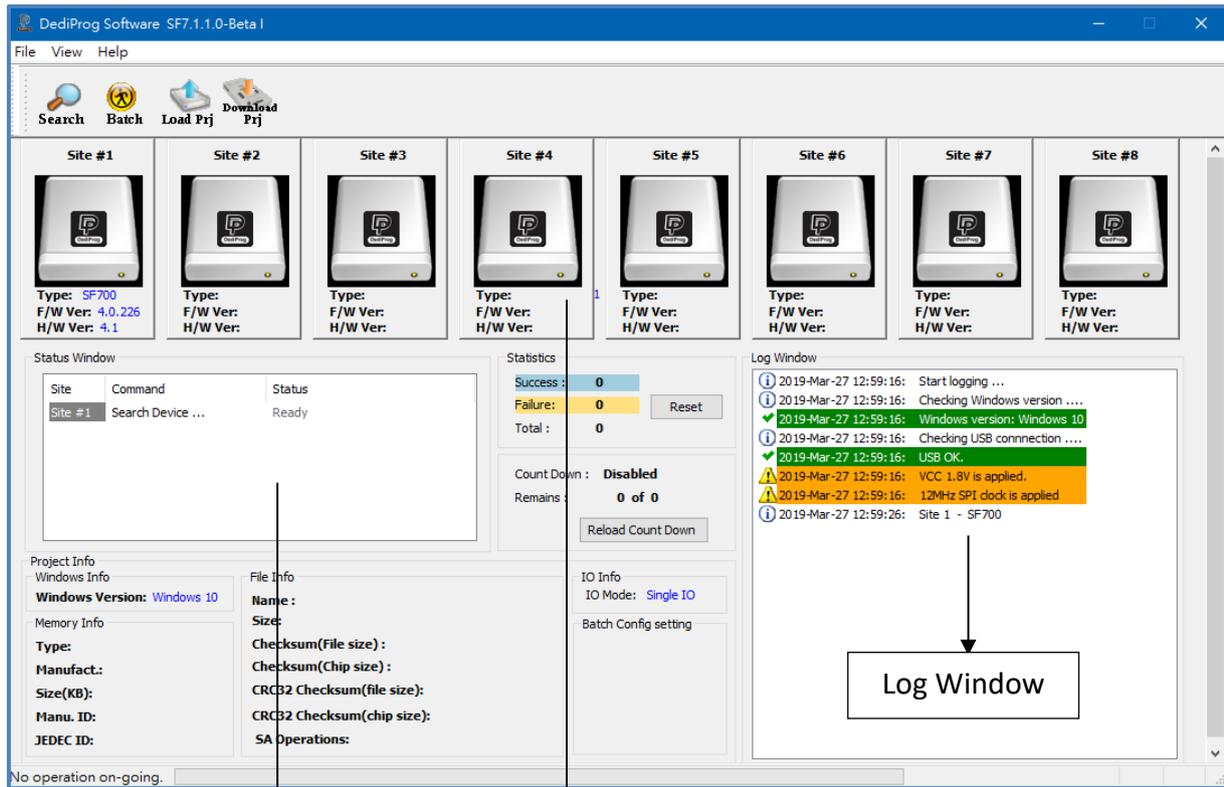
Multi-Programmers Capability for SF series programmers



In order to run production GUI, please plug in all USB of the intended programmers prior opening the software. It is not recommended to add (plug in) or remove (unplug) the programmers when the software is running.

The production software does not provide auto chip detect feature, therefore use “programmer search” and “load project” prior the operations.

The production GUI manual will only illustrate the items that not covered in the engineering GUI. Therefore, function descriptions such as Program, Erase, and Blank check will not be repeated here.



Status Window

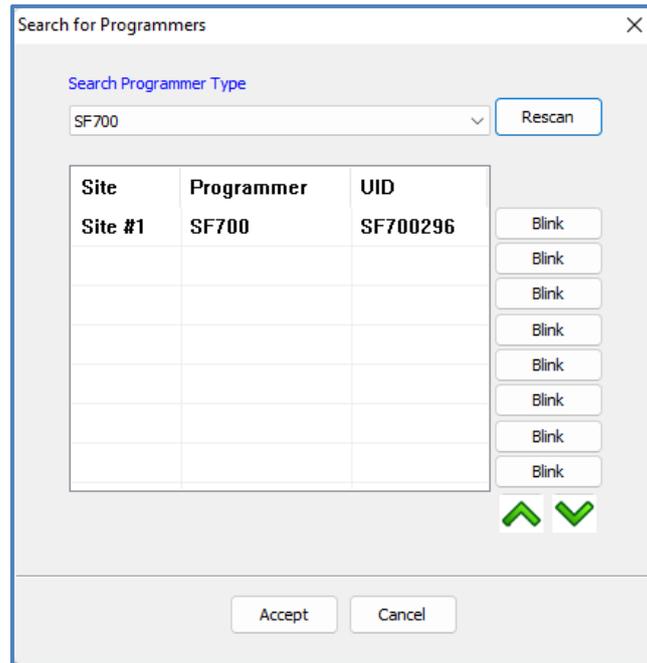
Programmer Site Status Bar

4.1 Search

Click “search”, the software will show programmer type. The default programmer type is SF100. Please select the programmer you are using and click Rescan.

Search Programmer:

The detected programmers will be listed along with the site number. The site number is given by the Window OS randomly; you can use the “blink”, “up” and “down” button to adjust the real sequence of the connected programmer. When click on “blink”, the connected programmer will blink on its green LED once. You can use this feature to locate the programmer associated with its site number. For programmers with firmware version after 5.x.x, DediProg will write a serial number in the hardware before shipping out and the serial number will be displayed in the following screen snapshot.



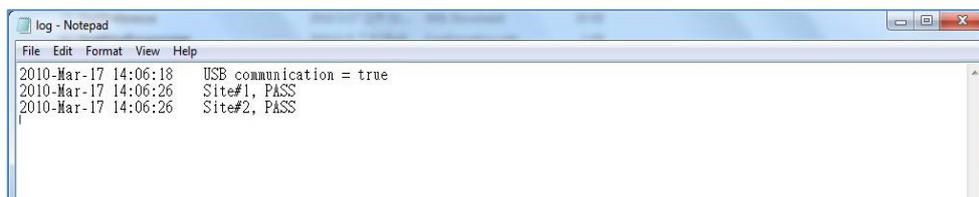
※ Note: SF software doesn't support different programmer at the same time, and only supports same programmer on the production mode.

V. DediProg Windows Command Line

5.1 Introduction

The window command line has been designed to control DediProg programmer from the other software. This feature will be convenient to synchronize the two software in development (For example: program the memory automatically after the code has been compiled) or in production (for example: Program automatically the Serial Flash via the ICT tester after the hardware has been checked).

Command result "log.txt" file will be automatically saved under the following folders:
C:\Users\user\AppData\Roaming\DediProg\SF100



This .txt file has to be checked to make sure that the operation has been successful. Time stamp can also be checked to be sure that the result has been updated with a new value.

The following are the error messages in the log.txt file.

- FAIL Identify Fail
- FAIL Blank Fail
- FAIL Erase Fail
- FAIL Program Fail
- FAIL Read Fail
- FAIL Send Specific data Fail
- FAIL Verify Fail
- FAIL Load Project Fail
- FAIL Save Fail
- FAIL Unknown

To get more information about these methods, please contact with DediProg.

Window DOS command

```

Dpcmd
SF7.1.1.0-Beta I Engine Version:
Last Built on Mar 21 2019

Basic Usages:
Dpcmd -uxxx
Dpcmd /uxxx
Dpcmd --auto=xxx
(space is not needed between the switches and parameters. E.g. dpcmd -ubio.bin)

Basic Switches(switches in this group are mutual exclusive):
-? [ --help ]          show this help message
--list                print supported chip list
-d [ --detect ]       detect chip
-b [ --blank ]        blank check
-e [ --erase ]        erase entire chip
--force-erase         erase entire chip
--work-with-mand      work with Mand chip only
-r [ --read ] arg     read chip contents and save to a bin/hex/s19 file
                    - use STDOUT for the console.
-p [ --prog ] arg     program chip without erase
-u [ --auto ] arg     automatically run the following sequence:
                    - Read the memory content
                    - Compare the memory content
                    - Erase only the sectors with some differences
                    - Program only the erased sectors with the file
                    data from address 0
-z [ --batch ] arg    work with SPI NOR and SPI NAND
                    SPI NOR
                    automatically run the following sequence:
                    - check if the chip is blank or not;
                    - erase the entire chip(if not blank);
                    - program a whole file starting from address 0
                    SPI NAND
                    automatically run the following sequence:
                    - check if the chip is blank or not;
                    - erase the chip memory which skip bad block(if
                    not blank);
                    - program a whole file starting from address 0
--nand-batch-forceerase arg
                    automatically run the following sequence:
                    - check if the chip is blank or not;
                    - force erase the entire chip(if not blank);
                    - program a whole file starting from address 0
-s [ --sum ]          display chip content checksum
-f [ --fsum ] arg     display the file checksum
                    - needs to work with a file
--raw-instruction arg
                    issue raw serial flash instructions.
                    - use spaces(" ") to delimit bytes.
                    - instructions must be enclosed in double
                    quotation marks("")
                    - use "|" to send continuous command
                    Example:
                    dpcmd --raw-instruction 06
                    dpcmd --raw-instruction "06102 00 00 00 11 22 33"
--raw-require-return arg
                    decimal bytes of result to return in decimal
                    after issuing raw instructions.
                    - used along with --raw-instruction only.
                    Example:
                    dpcmd --raw-instruction "03 FF 00 12" --raw-require-
                    re-return 1
                    dpcmd --raw-instruction "06105" --raw-require-ret
                    urn "012"

Optional Switches that add fine-tune ability to Basic Switches:
-a [ --addr ] arg     hexadecimal starting address hexadecimal(e.g.
                    0x1000),
                    - works with --prog/read/sum/verify/auto/batch only
                    - defaults to 0, if omitted.
-l [ --length ] arg   hexadecimal length to read/program in bytes,
                    - works with --prog/read/sum/auto only
                    - defaults to whole file if omitted
-v [ --verify ]       verify checksum file and chip

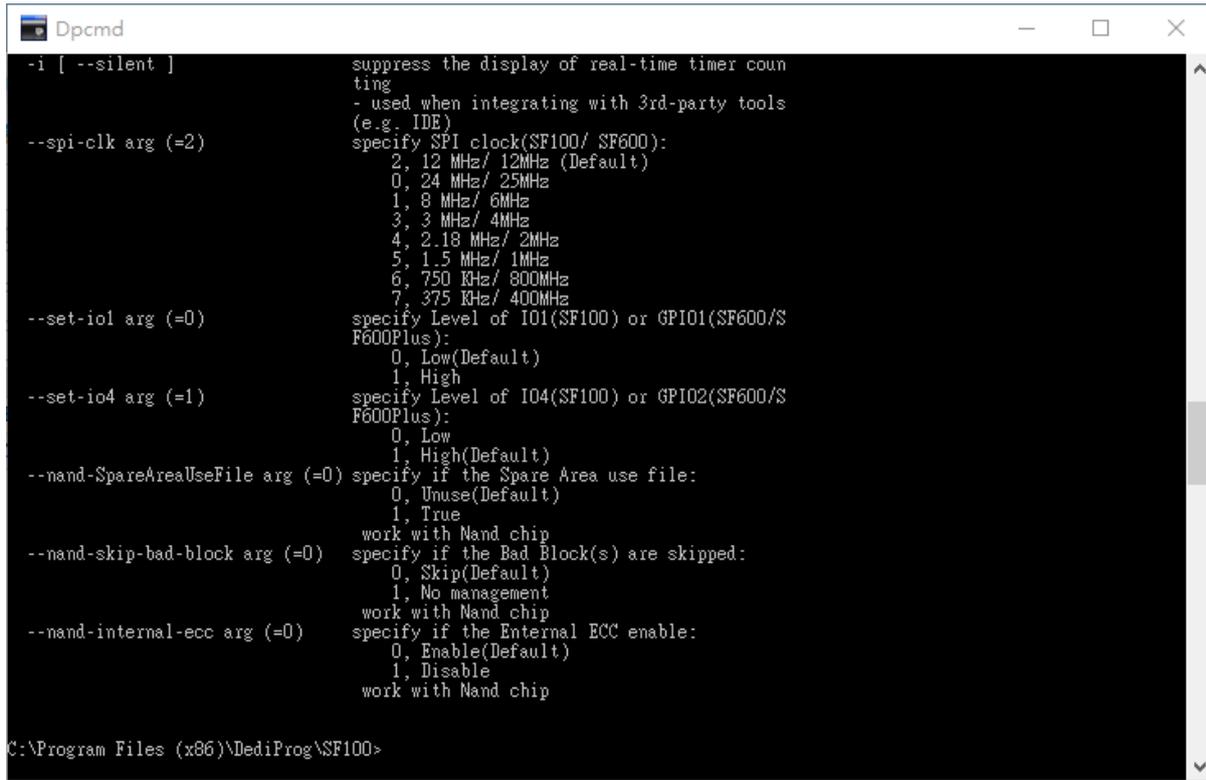
```

```

Dpcmd
-v [ --verify ]          verify checksum file and chip
                        - works with --prog/auto/batch/load-file/addr only
-x [ --fill ] arg (=FF) fill spare space with an hex value(e.g.FF),
                        - works with --prog/batch only
--type arg              Specify a type to override auto detection
                        - use --list argument to look up supported type.
--lock-length arg       hexadecimal length of area that will be kept
                        unchanged while updating
                        - used along with --auto/lock-start only.
                        Example:
                        dpcmd -u file.bin --lock-start 0x1000 --lock-length
                        0x100 -v
--lock-start arg        hexadecimal starting address(e.g. 0x1000),
                        - must work with --lock-length
                        - defaults to 0, if omitted.
--blink arg             - 0 : Blink green LED 3 times from USB1 to USBn
                        (Default)
                        note: the sequence is assigned by OS during USB
                        plug-in
                        - 1: Blink the programmer connected to USB1 3 times.
                        - n: Blink the programmer connected to USBn 3 times.
                        (work with all Basic Switches)
--device arg            - 1: activate only the programmer connected to USB1
                        - n: activate only the programmer connected to USBn
                        note: if "--device" is not used, the command will
                        be executed with the same chip type and file on all
                        connected programmer.
--fix-device arg        Fix programmer serial number with programmer
                        sequence.
                        - instructions must be enclosed in double quotation
                        marks("")
                        Example:
                        dpcmd --fix-device "1 DP000001"
--list-device-id arg    - 0 : List all ID of programmers from USB1 to USBn
                        (Default)
                        note: the sequence is assigned by OS during USB
                        plug-in
                        - 1: Prompt the device ID of programmer connected to
                        USB1.
                        - n: Prompt the device ID of programmer connected to
                        USBn.
--load-file arg         Load a bin/hex/s19 file and compare with memory
                        content
                        - work with --verify only
                        Example:
                        dpcmd --verify --load-file d:\xxx.bin

Miscellaneous options:
-t [ --timeout ] arg (=1000) Timeout value in seconds. Default value is
                              1000s.
-g [ --target ] arg (=1)     Target Options
                              Available values:
                              1, Chip 1(Default)
                              2, Chip 2
                              3, Socket
                              0, reference card
--vcc arg                   specify vcc
                              0, 3.5V
                              1, 2.5V
                              2, 1.8V
                              1800 ~ 3800, 1.8 ~ 3.8V (minimum step
                              100mV) (For SF600/ SF600Plus only)
--vpp                       apply vpp when the memory chip supports it
                              - work with --prog and --erase.
--log arg                   Record the operation result in given/appoint
                              ed .txt file
                              Example:
                              dpcmd --log F:\LogFilePath.txt
                              Note: If user didn't use this command, the
                              operation result will be recorded in default
                              file "%appdata%\dediprogsf100log.txt"

```



```

Dpcmd
-i [ --silent ]          suppress the display of real-time timer counting
                        - used when integrating with 3rd-party tools
                        (e.g. IDE)
--spi-clk arg (=2)      specify SPI clock(SF100/ SF600):
                        2, 12 MHz/ 12MHz (Default)
                        0, 24 MHz/ 25MHz
                        1, 8 MHz/ 6MHz
                        3, 3 MHz/ 4MHz
                        4, 2.18 MHz/ 2MHz
                        5, 1.5 MHz/ 1MHz
                        6, 750 KHz/ 800MHz
                        7, 375 KHz/ 400MHz
--set-io1 arg (=0)      specify Level of IO1(SF100) or GPIO1(SF600/S
                        F600Plus):
                        0, Low(Default)
                        1, High
--set-io4 arg (=1)      specify Level of IO4(SF100) or GPIO2(SF600/S
                        F600Plus):
                        0, Low
                        1, High(Default)
--nand-SpareAreaUseFile arg (=0) specify if the Spare Area use file:
                        0, Unuse(Default)
                        1, True
                        work with Nand chip
--nand-skip-bad-block arg (=0) specify if the Bad Block(s) are skipped:
                        0, Skip(Default)
                        1, No management
                        work with Nand chip
--nand-internal-ecc arg (=0) specify if the External ECC enable:
                        0, Enable(Default)
                        1, Disable
                        work with Nand chip

C:\Program Files (x86)\DediProg\SF100>

```

5.2 How to Start

DediProg window dos command line software is executed by the file “dpcmd.exe.” There are three different ways to run the dos command line.

1. Double click on the “dpcmd” icon on your desktop and type in dpcmd and enter.
2. Change your dos directory to the same location where “dpcmd.exe” is located. C:\program files\DediProg\SF100
3. Type in the following command to auto directs the dpcmd command to the “dpcmd.exe” location.

Set path=%path%;”c:\program files\dediprogram\SF100

5.3 Basic Usages

1. dpcmd -r "f:\file.bin",
reads the chip and save it into a file "file.bin" in Partition f
2. dpcmd -r STDOUT -a 0x100 -l 0x23,
reads 0x23 bytes starting from 0x100 and display it on the screen
3. dpcmd -u f:\file.bin,
erases and then program file.bin in Partition f into the serial flash
4. dpcmd -p f:\file.bin -a 0x100,
writes file.bin in Partition f into the serial flash starting from address 0x100
5. dpcmd -p f:\file.bin -x 0xaa,
programs file.bin in Partition f into the serial flash and fill the rest area with 0xaa
6. Able to open multiple Dpcmd windows to control different programmers.

Remarks: -a only works with -p, -r, -s, -v, -u, -z

Remarks: -a with -l only works with -p, -r, -s, -v, -u,

Remarks: -x only works with -p, -z

Remarks: --load-file only works with -v

Remarks: --lock-start must work with --lock-length each other

Remarks: space is not needed between the switches parameters. E.g. dpcmd -u f:\file.bin

Remarks: default target is chip 1. Please changing the target if need.

Remarks: adding -type will decrease the command execution time.

Remarks: Only "batch" command support EzPort programming.

Remarks: if "-VCC" not be used, detected voltage will be used when operation. It's possible to use lower voltage to work to cause operation fail. So recommending use "-type" to get work voltage from chip data base.

5.4 Basic Switches

-? [--help]	Show the help message
--list	Print supported chip list
-d [--detect]	detect chip
-b [--blank]	blank check
-e [--erase]	erase entire chip
-r [--read] arg	read chip contents and save to a bin/hex/s19 file -use STDOUT for the console.
-p [--prog] arg	program chip without erase
-u [--auto] arg	automatically run the following sequence: - Read the memory content - Compare the memory content - Erase only the sectors with some differences - Program only the erased sectors with the file data from address 0
-z [--batch] arg	automatically run the following sequence: - check if the chip is blank or not - erase the entire chip (if not blank) - program the entire file starting from address 0
-s [--sum]	display chip content checksum
-f [--fsum] arg	display the file checksum - needs to work with a file
--raw-instruction arg	Issue raw serial flash instructions. - use spaces (" ") to delimit bytes. - instructions must be enclosed in double quotation marks ("") - use " " to send continuous command Example: dpcmd --raw-instruction 06 dpcmd --raw-instruction "06 02 00 00 00 11 22 33"
--raw-require-return arg (=0)	decimal bytes of result to return in decimal after issuing raw instructions. - Used along with --raw-instruction only. Example: dpcmd --raw-instruction "03 FF 00 12" --raw-require-return 1 dpcmd --raw-instruction "06 05" --raw-require-return "0 2"

5.5 Optional Switches

(Specify the following switches to change default values):

-a [--addr] arg	hexadecimal starting address hexadecimal (e.g., 0x1000), - works with --prog/read/sum/auto/batch only - defaults to 0, if omitted.
-l [--length] arg	hexadecimal length to read/program in bytes, - works with --prog/read/sum/auto only - defaults to the entire file if omitted
-v [--verify]	verify checksum file and chip - works with --prog/auto/load-file only
-x [--fill] arg (=FF)	fill spare space with a hex value (e.g., FF), - works with --prog/batch only
--type arg	Specify a type to override auto detection - Use --list argument to look up supported type.
--lock-start arg	hexadecimal starting address (e.g., 0x1000), - must work with --lock-length - defaults to 0, if omitted.
--lock-length arg	hexadecimal length of area will keep unchanged while updating - Used along with --auto/lock-start only. Example: dpcmd -u file.bin --lock-start 0x1000 --lock-length 0x100 -v
--blink arg	- 0: Blink green LED 3 times from USB1 to USBn (Default) note: the sequence is assigned by OS during USB plug-in - 1: Blink the programmer connected to USB1 3 times. - n: Blink the programmer connected to USBn 3 times.
--device arg	(Work with all Basic Switches) - 1: activate only the programmer connected to USB1 - n: activate only the programmer connected to USBn Note: if "--device" is not used, the command will be executed with the same chip type and file on all connected programmer.
--fix-device arg	Fix programmer serial number with programmer sequence. - instructions must be enclosed in double quotation marks ("") Example: dpcmd --fix-device "1 DP000001"
--list-device-id arg	- 0: List all ID of programmers from USB1 to USBn (Default) note: the sequence is assigned by OS during USB plug-in - 1: Prompt the device ID of programmer connected to USB1. - n: Prompt the device ID of programmer connected to USBn.
--load-file arg	Load a bin/hex/s19 file and compare with memory content - work with --verify only Example: dpcmd --verify --load-file d:\xxx.bin

Miscellaneous options:

※ **Note: The programming operation always uses the default value for command. For other settings, must add the wanted option to every command.**

-t [--timeout] arg (=1000)	Timeout value in seconds. Default value is 1000s.
-g [--target] arg (=1)	Target Options Available values: 1, Chip 1(Default) 2, Chip 2 3, Socket 0, reference card
--VCC arg (=0)	specify VCC 0, 3.5V 1, 2.5V 2, 1.8V 1800 ~ 3800, 1.8 ~ 3.8V (minimum step 100mV) (For SF600/SF600Plus only)
--VPP	apply VPP when the memory chip supports it - work with --prog and --erase.
--log arg	Record the operation result in given/appointed .txt file Example: dpcmd -log F:\LogFilePath.txt Note: If you didn't use this command, the operation result will be recorded in the default file "%appdata%\dediprogram\SF100\log.txt"
-i [--silent]	suppress the display of real-time timer counting - used when integrating with 3 rd -party tools (e.g., IDE)
--spi-clk arg (=2)	specify SPI clock (SF100/ SF600): 2, 12 MHz/ 12MHz (Default) 0, 24 MHz/ 25MHz 1, 8 MHz/ 6MHz 3, 3 MHz/ 4MHz 4, 2.18 MHz/ 2MHz 5, 1.5 MHz/ 1MHz 6, 750 KHz/ 800MHz 7, 375 KHz/ 400MHz
--set-io1 arg (=0)	specify Level of IO1(SF100) or GPIO1(SF600/SF600Plus): 0, Low (Default) 1, High
--set-io4 arg (=1)	specify Level of IO4(SF100) or GPIO2(SF600/SF600Plus): 0, Low 1, High (Default)

5.6 Exit Code

```
enum ErrorCode
{
    EXCODE_PASS,
    EXCODE_FAIL_ERASE,
    EXCODE_FAIL_PROG,
    EXCODE_FAIL_VERIFY,
    EXCODE_FAIL_READ,
    EXCODE_FAIL_BLANK,
    EXCODE_FAIL_BATCH,
    EXCODE_FAIL_CHKSUM,
    EXCODE_FAIL_IDENTIFY,
    EXCODE_FAIL_FIRMWARE,
    EXCODE_FAIL_SAVELOG,
    EXCODE_FAIL_FIXDEVICE,
    EXCODE_FAIL_SAMEID,
    EXCODE_FAIL_RUNPROJECT,
    EXCODE_FAIL_SERIALSN,
    EXCODE_FAIL_LISTDEVICE,
    EXCODE_FAIL_BLINK,
    EXCODE_FAIL_DEVICE,
    EXCODE_FAIL_SWINIT,
    EXCODE_FAIL_PROGCONNECT,
    EXCODE_FAIL_LOADFILEWITHVERIFY,
    EXCODE_FAIL_SAVEMEM,
    EXCODE_FAIL_OTHERS=99,
};
```

VI. Standalone Mode (SF600Plus/SF700/SF600Plus-G2 Only)

In addition to the functions provided by SF600Plus/SF700/SF600Plus-G2 further allow you to download project to SF600Plus/SF700/SF600Plus-G2 directly and program serial flash memories in standalone mode.



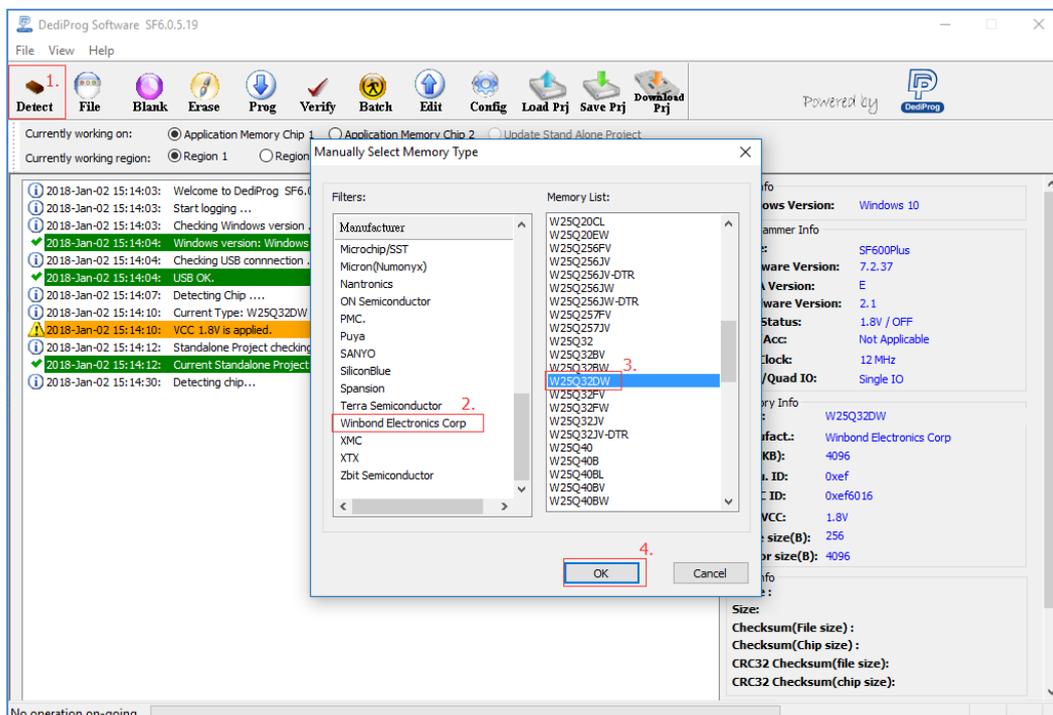
6.1 Project Preparation

Prepare a standalone programming project.

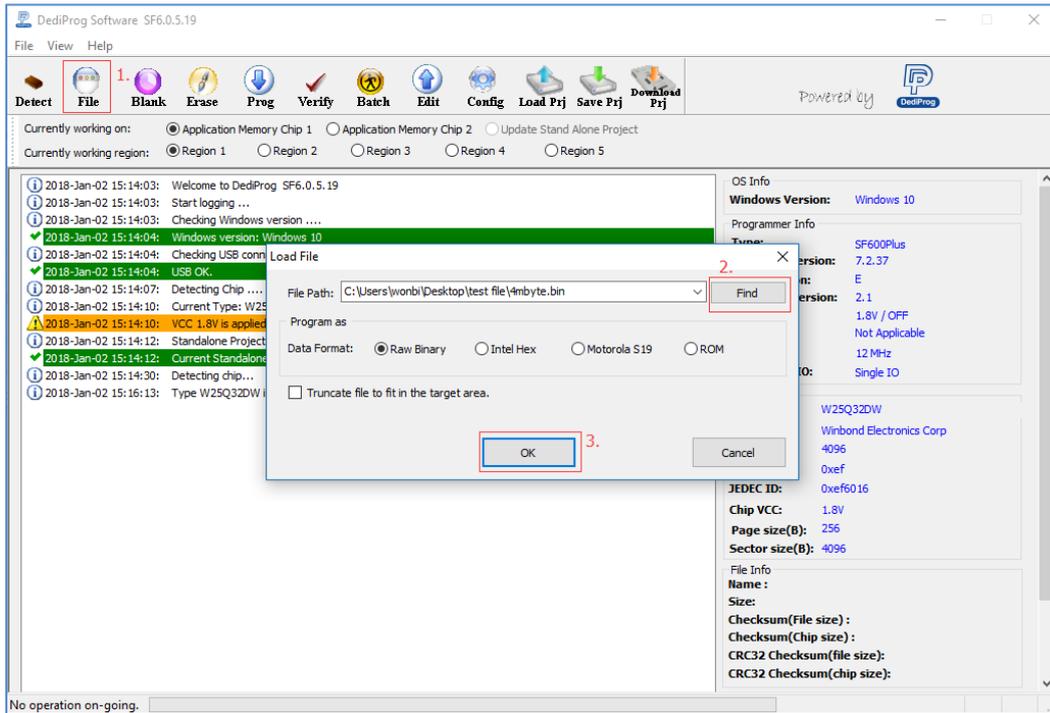
6.1.1 Open DediProg Engineer software



6.1.2 Select IC brand and part number



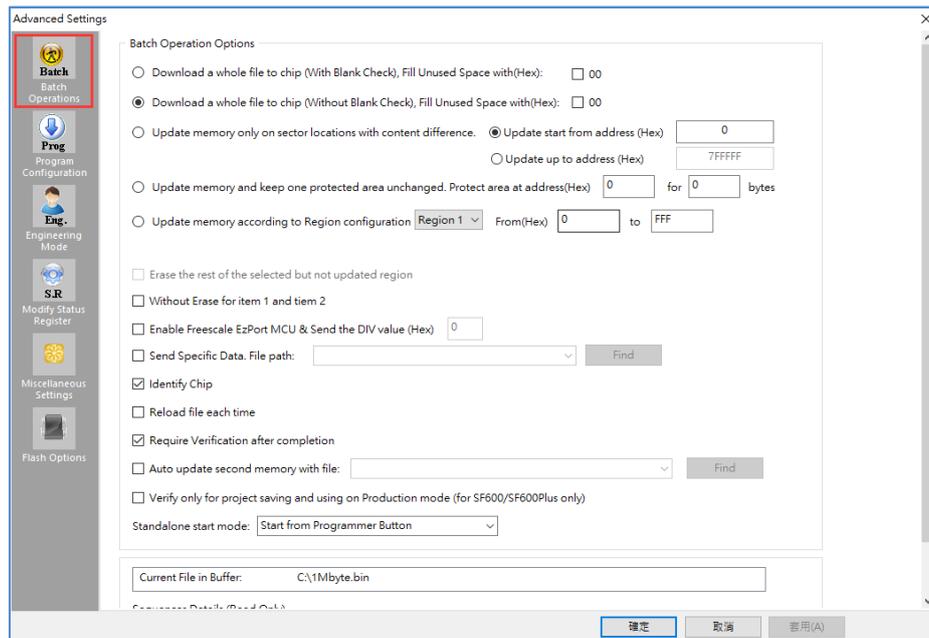
6.1.3 Load the programming file



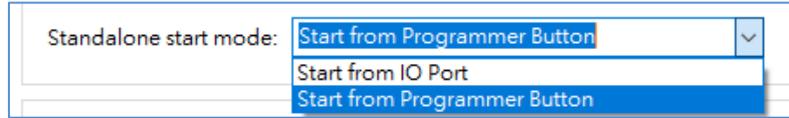
6.1.4 Click “Config” icon to set programming flow

※ **Important Notice:**

“Identify Chip” is necessary for standalone programming. Make sure to select “Identify Chip” in programming flow.

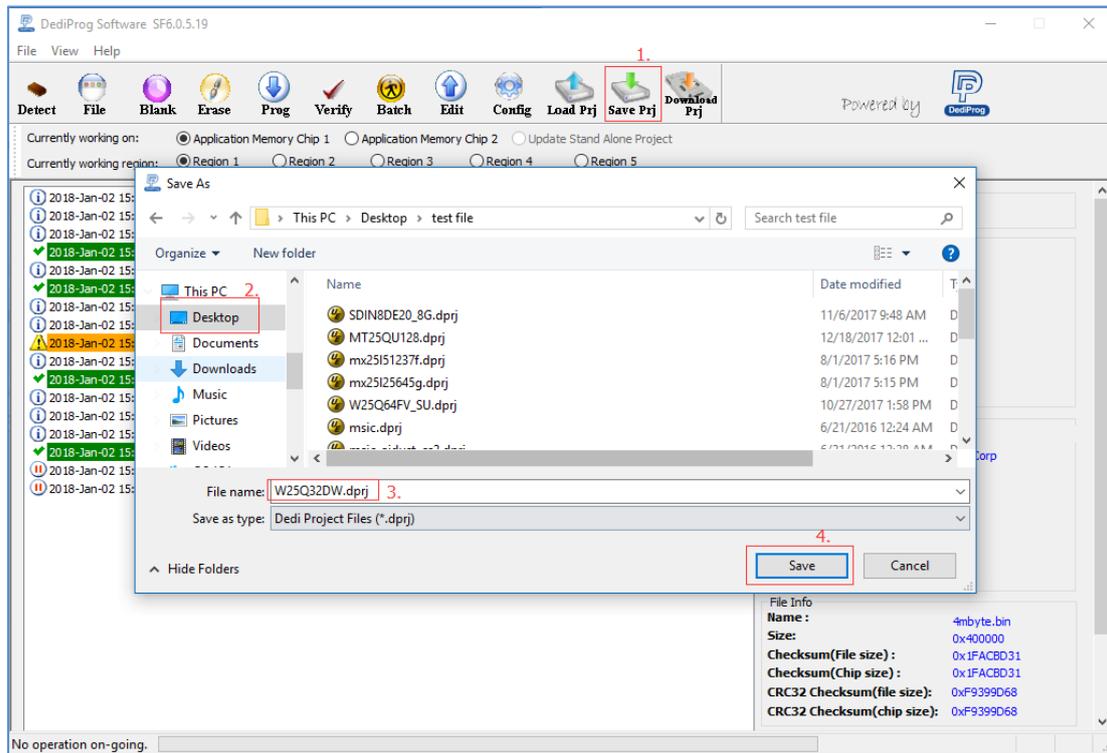


6.1.5 Choosing Standalone start mode

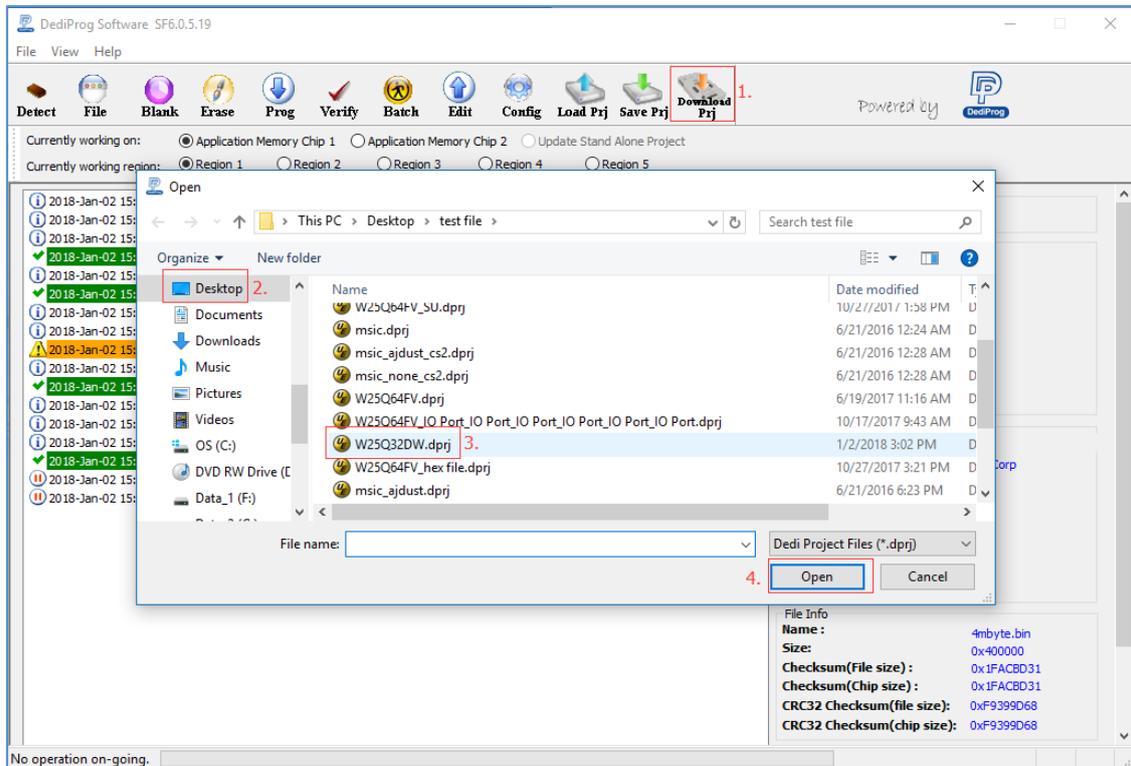


※ **Note: SF700 only supports Start from Programmer Button.**

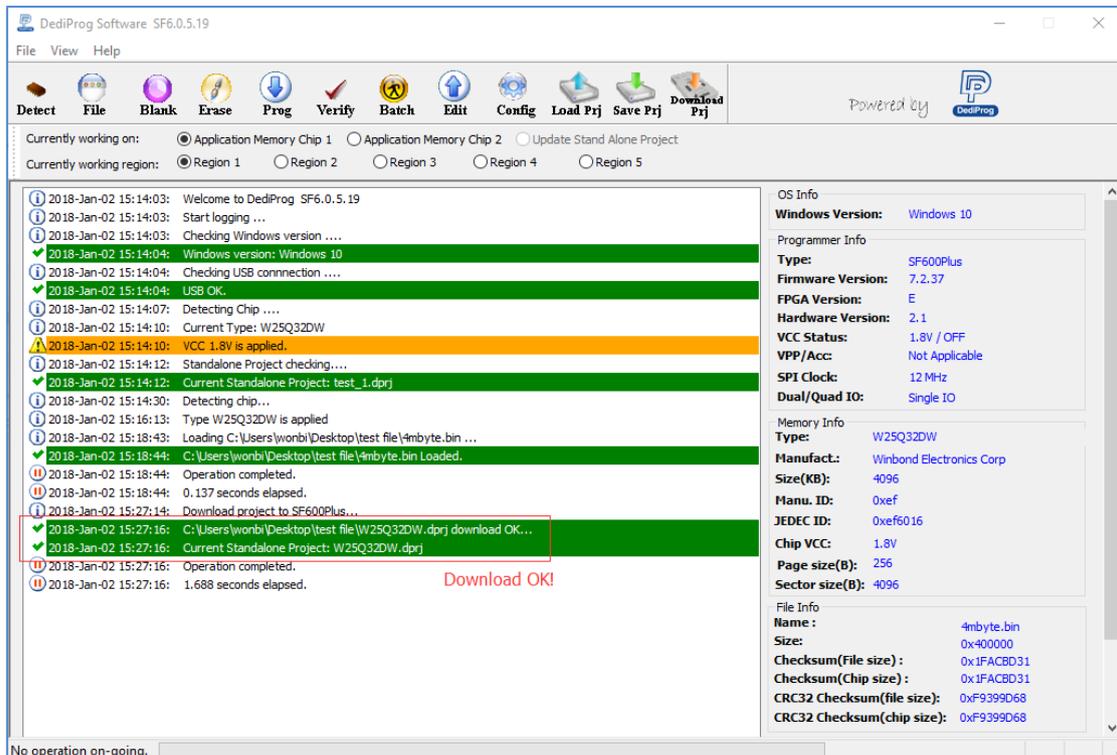
6.1.6 Save .sfrj file to PC



6.1.7 Press “Download Prj” button to download project to SF600Plus/SF700 embedded memory



6.1.8 Download project successfully



6.2 Standalone Programming

Start Standalone programming.

6.2.1 “Start from Programmer Button” Mode

Press “Start” button for two seconds to run the project in Standalone mode.

6.2.2 “Start from COM Port” mode

The Com Port design is for integrating SF600/SF600Plus with customer’s system. All programmer pin outs (except 5V and NC) are default with Low status. Once customer/system sends a High signal to trigger START which needs hold for one second and make the programmer working (i.e. BUSY becomes High status accordingly), SF600/SF600Plus will also feedback PASS or FAIL result with High signal after programming.

VII. Firmware Support for Microsoft Windows

Check the Windows OS version and refer to the following table before you upgrade to the new firmware and software for SF100/SF600/SF600Plus.

If you are using Windows 8.1/Windows 10, please make sure the programmer firmware and SF software are the latest version. However, for older Windows OS version, there is no need to upgrade the programmer FW to the latest version.

You can download the latest version on DediProg website.

www.dediprogram.com/download

SF100

Windows OS	Current Firmware Version	Upgrade Firmware	Upgrade Software
Win8.1/Win10	6.x.xx	6.5.03	SF 6.0.5.19
	5.x.xx	5.5.03	SF 6.0.5.19
	1.x.x to 4.x.x	Please contact DediProg sales	
Older versions	5.x.xx and later	5.5.xx	SF 6.0.5.19
	1.x.x to 4.x.x	There are no restrictions	

SF600 / SF600Plus

Windows OS	Current Firmware Version	Upgrade Firmware	Upgrade Software
Win8.1/10/11	6.x.x	6.9.0	SF 6.0.5.19
	7.x.x	<u>Latest firmware version</u> (Please contact DediProg sales)	SF7.4.x.x
Before Win 8.1	6.x.x	earlier than 6.9.0	There are no restrictions

SF700

Windows OS	Current Firmware Version	Upgrade Firmware	Upgrade Software
Win8.1/10/11	4.x.x	<u>Latest firmware version</u> (Please contact DediProg sales)	SF7.4.x.x

SF600Plus-G2

Windows OS	Current Firmware Version	Upgrade Firmware	Upgrade Software
Win8.1/10/11	1.x.x (?)	<u>Latest firmware version</u> (Please contact DediProg sales)	SF7.4.x.x

*Please note that support and updates for older hardware versions are no longer available.

VIII. Revision History

Date	Version	Changes
2022/09/20	1.0	Separated from the original DediProg SF Software User Manual V7.8

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